

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
1 level: Aggressive (7-15); other levels: Sound (10+)
Responses: Drury 9+ with fit; raises 4-8; 2NT: 10+ good support
New suit: F1 1/3 level, NF 2 level
Jump new suit: NF 2 level or 4M; F1 suit + fit 3 level or 4m
CUE: 10+ without fit
Jump CUE: splinter
INT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd : over 1m – 4M/5+♣, over 1M – 4OM/5+m
4 th : 15-18 BAL, stayman/transfers over 1m, nat over 1M
JUMP OVERCALLS (Style; Responses; Unusual NT)
Preemptive (3-10)
Unusual 2NT: 2 lower unbid suits, 8+
Reopen: constructive (10+), good suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct CUE: Michaels 2-suiter, 7+
Jump CUE: Full 1-suiter without stopper in opps suit
VS. NT (vs. Strong/Weak; Reopening;PH)
VS Strong (average more 15HPC): DBL - minors 5+ or majors 4+;
2m: 5+m/4+M; 2M: 5+M; 2NT: 6+/5+, 6 – higher suit
VS Weak (average less or equals 15HPC): DBL - 13+;
2♣: majors 4+; 2♦: 5+M; 2M: 4+M/5+m; 2NT: minors
Reopen: as against Weak (DBL could be 10+)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL: take-out (than Lebensohl if possible); CUE: 5+5+ [3]
DBL over 2♦ (Multi/Wilkosz): takeout to ♣
VS 1-suiter: 2NT - 5+/4+; VS 2-suiter: 2NT - 16-19 BAL
VS 3x: Lower Minor = takeout with shortness
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1♣: DBL-♣; 1NT – 5+/5+ ♣+♥ or ♦+♠; 2x – 6+ or 5+/5+ [4]
Over 1♣ - 1♦: DBL – majors 4+; 1NT – 4M/5+♦
Over strong 2♣: DBL – majors 4+, 2NT – minors 5+
OVER OPPONENTS' TAKEOUT DOUBLE
RDBL: Strong;
New Suit: NF; Fit showing jumps
After 1M opening: 1NT/2♣/2♦/2♥ - transfers

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th , Xxx, xX, S/P	3 th /5 th , Xx, S/P	
NT	2 nd /4 th , Xxx	3 th /5 th , Xx	
Subseq	2 nd /4 th , att	3 th /5 th , att	
Other: Low from doubleton non-H			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx(+), Ax(+)	AK(+), Ax(+)	
King	AK, KQ(+)	AKJ10(+), KQ(+)	
Queen	QJ(+), Qx	KQ109(+), QJ(+)	
Jack	J10(+), Jx	J10(+), A/KJ10(+)	
10	10x, H109(+), 109xx	10X, H109(+), 109xx	
9	H9x, 109x, 9xx	H9x, 109x, 9xx	
Hi-X	Xxx, xXxx(+)	Xxx, xXxx(+)	
Lo-X	xX, HxxX(+), H10x	xX, HxxX(+)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	att	S/P	S/P
Suit 2	S/P	count	count
3	count		
1	att/count	smith	S/P
NT 2	S/P	S/P	count
3		count	
Signals (including Trumps): smith echo vs NT (high), trump echo vs Suit			
Low = enc, even			
Suit preference: odd - higher suit, even - lower suit			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
NV: could be light (8+) with good shape			
VS 3x: no void in doubled suit			
(1♣) X (pass): 1♦ - negative, 1M - NF, 2♣ - F1 (2♣-2♦: no 4M)			
Reopen: could be very light (6+)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
1♣/♦ (1♥) X – no 4♣ or GF			
Support double over 1♣ and 2♥ overcalls			
Double over Splinter: higher suit preference			
Lightner double			
SOS redouble			

EBL CONVENTION CARD
CATEGORY: Green
NCBO: Ukraine
PLAYERS: Vitaly ZUBAN – Yury LUKKE
Event: Ostend Open (EBL Championships)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
1♣: 2+, 11(10)-22
1♦: 4+ unbal or 5+, 11(10)-21
1M: 5+. 11(10)-21
1NT resp. over 1M: SF, 5-12, 2 over 1 resp.: F1
1NT: 14(13)-16 HCP bal, could be 5M/6m/single/5422
2♣: strong, 23+ bal or GF
Light 3rd hand openings, light lead directing bids/doubles
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦: 5+♦/5+M, 5-10
2NT: 5+♣/5+M, 5-10
Jump in new suit 3x or 4m in competitive bidding: suit + fit, F1
SPECIAL FORCING PASS SEQUENCES
PASS=F when we bid VUL game in attack
IMPORTANT NOTES
Nonvul preempts might be destructive
PSYCHICS: Rare

OPENING	ARTIFICIAL TICKET IF	MIN. NO. OF CARDS	NEG.DBL THRU	Ukraine, Vitaly ZUBAN – Yury LUKKE			
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	Yes	2	7♥	11-13, 17-22 bal 11(10)-21, 4+♣	1♦: 0-6 any / 7-10 unbal without 4+M / 16+ bal 1M: 7+ 4+; 1/2NT: 8-11/12-13 bal; 2♣: 11+ 5+♦ 2♦: 11+ 5+♣; 2M: 4-9 6+; 3/4x: 6+/7+ 4-7PC	1♣-1♦-1M: 3+; 1♣-1♦-1M-2NT: 16+ bal 1♣-1♦-1M-3♣: 7-10 5+♣/5+♦ 1♣-1M-1NT-2♣: checkback; 1♣-1NT-2♦: GF	1♣ - 2♣/♦: 8-10 6+
1♦		4	7♥	11(10)-21, 4♦441 or 5+♦	1M: 5+ 4+M; 2♣: 11+ 4+♣; 2♦: 10+ 4+; 2M: 4-9 6+ 3♣: 4-7 6+; 3♦: 4-9 4+; 3♥: void spl, 3NT: ♥ spl	1♣/♦-2♣/♦: then we show M stoppers 1♦-1M/1♣-1NT-2♣: checkback	1♦ - 2♣: 8-10 6+ 1♦ - 2♦: 8-10 4+
1♥		5	7♦	11(10)-21, 5+♥	1♣: 5+ 4+♣; 1NT: 5-12 SF; 2♣: 11+ 3+; 2♦: 11+ 5+ 2♥: 7-10; 2NT: 10+ 4+; 3♣: void spl; 3NT: ♠ spl	checkback; 1♥-1♣-2NT: 16+ F1 1♥-1NT-2NT: 17-18 bal; 1♥-1NT-2♣: 17+any	2♣: Drury 9+; 1♥/♠ - 2♥/♠: 5-7 1♥/♠ - 2♦/♥ - 3♦/♥: inv
1♠		5	7♥	11(10)-21, 5+♠	1NT: 5-12SF; 2♣: 11+ 2+; 2♦/♥: 11+ 5+; 2NT: 10+ 3m: 4-7 6+; 3♣: 4-7 4+; 3NT: void spl	1♣-1NT-2♣: Gazzilli [2] 1♣-2♣-2♦: 5=♠, 3♥ 11-13 OR 18+	1♥/♠ - 2♣/3♣/♦/♥: suit+fit 1♥/♠ - (X) - 1NT/2m/2♥: transf
INT			4♥	14(13)-16 bal could be 5M/6m/single/5422	2♣: stayman; 2♦: ♥ or 16+ bal; 2♥: ♠; 2♠: ♣ or inv 2NT: ♦ or ♦+♣; 3m: inv; 3M: shortness, 5/4+minors	1NT-2♦/♥-2♠/NT: 4-card fit 1NT-2♦-2♥/♠-2♠/NT: 16+ bal	1NT - 2♣ - (X) - ? pass: no 4M, 2♦/♥: 4♥/♠, RDBL: good ♣
2♣	Yes	0		23+ bal or GF	2♦: 0-4 or 3+CTRL; 2M: 5+ 4+M; 3m: 5+ 5+m 3♥: 5+♣/4+♦; 3♠: 5+♦/4+♣	2♣-2♦-2NT-3♣: 5+/4+ minors	
2♦	Yes	5	2♠	5-10, 5+♦/5+M	2M: P/C; 2NT: relay 3♣: signoff; 3/4M: P/C	2♦-2NT-3♦/♥: 5+♠ min/max; 3♠/♠: 5+♥	
2♥		5	2♠	5-10, 6(5)+♥	2♠: signoff; 2NT: relay 3m: inv on good suit; 3♣: void spl; 3NT: ♠ spl	2♥-2NT-3♣: short in ♣ or ♠; 3♦: shortness ♦ 2♥-2NT-3♥/NT: no shortness, 5-7/8-10	
2♠		5		5-10, 6(5)+♠	2NT: relay; 3m/3♥: inv on good suit; 3NT: void spl	2♠-2NT-3♣/♦/♥: shortness 2♠-2NT-3♠/NT: no shortness, 5-7/8-10	
2NT	Yes			5-10, 5+♣/5+M	3♦: relay 3/4M: P/C	2NT-3♦-3♥/♠: 5+♠/♥	
3♣		6		PRE aggressive 1st NV, 3rd free			
3♦		6		PRE aggressive 1st NV, 3rd free			
3♥		6		PRE aggressive 1st NV, 3rd free			
3♠		6		PRE aggressive 1st NV, 3rd free			
3NT	Yes			1,2: full minor without stopper 3,4: full minor with stopper	4♣: P/C; 4♦: asks for shortness	3NT - 4♦ - 4NT: short in M	
4♣		7		PRE aggressive 1st NV, 3rd free			
4♦		7		PRE aggressive 1st NV, 3rd free			
4♥		6		6+, 3-12			
4♠		6		6+, 3-12			
4NT	Yes			Minors 6+/5+	5♥: asks for void		
5♣		7				HIGH LEVEL BIDDING	
5♦		7				RKCB: 0314, 5NT = odd + void, 6x = even + void	
5♥		7				Exclusion (012), DOPE/ROPE	
5♠		7				Cue-bids (any class), Josephine	
						Serious 3NT	
						In some cases 5NT as RKCB	

Supplementary Sheets

[1]. 4th suit

1♦-1♥-1♠-2♣

2♦ – min, no 2♥

2♥ – min, 2♥

2♠ – 4♣ (3♣ – NF, another bid - GF)

2NT – nat, no 3♥, GF

3♣ – 6+♦

3♦ – 3♥, GF

3♥ – no stopper ♣, 4252

3♠ – no stopper ♣, 4153

1♦-1♥-2♣-2♠: GF

2NT – stopper ♣

3♣ – 6♦ or nothing

3♦ – 3♥

3♥ – 5♣, no 3♥ and no ♠ singleton

3♠ – splinter, 1255

1♦-1♠-2♣-2♥

2♠ – min, 2♠

2NT – min, no 2♠

3♣ – 6+♦

3♦ – GF, possible 4♥

3♥ – 3♠

3♠ – 5+♣

3NT – nat

1♥-1♠-2♣-2♦:

2♥ – min, no 2♠

2♠ – min, 2♠

2NT – nat, GF

3♣ – 2+♦, GF

3♦ – 6♥

3♥ – 3♠

3♠ – 5♣

Supplementary Sheets

1♥-1♠-2♦-3♣: GF

3♦ – 6♥ or nothing special

3♥ – 2♥, in response 3♠ – no 6♥

3♥ – 3♠

3♠ – 5♦, no 3♠

3NT – stopper ♣

4♣ – 0544

1♠-2♦-2♥-3♣: GF

3♦ – 5♥ or nothing special

3♥ – 3♥, in response 3♠ – no 5♥

3♥ – 6♠

3♠ – 3♦

3NT – stopper ♣

4♣ – 5404

We still use transfers after double over 4th suit.

[2]. Gazzilli

1♠-1NT-2♣: 11-13 5+♣, or 14-16 2+♣ without 3♦, or 14-16 6+♠, or 17+

2♦ – 8+ any

2♥ – 5-7, 4+♥, ♥ is better than ♠

2♠ – 5-7, 2+♠

2NT – 5-7, minors, ♦ is better

3♣ – 5-7, minors, ♣ is better

1♠-1NT-2♣-2♦:

2♥ – 17+, no 5+5

2♠ – 14-16, 6+♠

2NT – 14-16, 3-4♣

3♣ – 11-13, 5♠+5♣

3♦/♥ – 17+, 5♠+5♦/♥

3♠ – 17+, 7-card ♠ with 1 loser

3NT – 17+, top 7-card ♠

Supplementary Sheets

[3]. Lebensohl

2NT in sequences below asks to bid 3♣ (where 2♦/2M - natural or Multi):

- a) (2♦/2M) – X – (pass) – 2NT
- b) 1m – (2♦/2M) – 2NT
- c) 1NT – (X/2♦/2M) – 2NT

Bids after 3♣ bid:

- suit at 3rd level below opps suit: contract over weak two; inv after 1m/NT opening
- suit at 3rd level higher then opps suit: inv
- CUE: GF, 4OM, no stopper at opps suit
- 3NT: GF, 4OM, stopper at opps suit

Bids instead of 2NT:

- suit at 2nd level: nat, signoff
- suit at 3rd level below opps suit: inv over weak two; GF after 1m/NT openings
- suit at 3rd level higher then opps suit: GF
- CUE: GF, no 4OM over 2M / 4+ majors over 2♦, no stopper at opps suit
- 3NT: GF, no 4OM, stopper at opps suit

We use Lebensohl:

- after double on 2♦/M opening in reopen (doubler not passed hand)
- after answer 2M to 2♦ Multi (both in direct and reopen positions)

[4] VS openings 1♣ and 2♣

Over strong 1♣ (16+):

- 1st level overcall – nat 4(3)+, DBL – 5(4)+♣
- 2♣ – 6+♣ or 5+♦/5+♥
- 2♦ – 6+♦ or 5+♥/5+♠
- 2♥ – 6+♥ or 5+♠/5+♣
- 2♠ – 6+♠ or 5+♣/5+♦
- 1NT overcall: 5+♥/5+♣ or 5+♠/5+♦

Over artificial 1♣ with GF option (Polish club, etc):

- pass – could be any strong (16+) hand
- 2♦ – weak 6♥ or 6♠
- 2♥ – 5+♥/5+♣ or 5+♠/5+♦
- 2♠ – 5+♥/5+♦ or 5+♠/5+♣
- 2NT – 5+♠/5+♥ or 5+♦/5+♣

Over strong 2♣:

- DBL - 4+♠/4+♥
- 2NT - 5+♦/5+♣

Over Precision 2♣ (6+♣ or 5♣/4M) in direct position:

- DBL – 2+♣ and 5+♦ or hand not suitable for takeout
- 2♦ – takeout to ♣ – usually 4+4 in majors or 3451