


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			EBL Convention Card 	
OVERCALLS (Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE				Category: Green
May be very light (5+) if good suit ou good shape			Lead	in Partner's Suit		
Responses: 2/1 constructive NF (8-15); 2NT always supp 4+c		Suit	3rd/5th	3rd/5th	Country: Portugal	
Jump cue: 7-10 4+c; Jump in new suit = Nat GF		NT	Attitude	Count/attitude		
		Subseq	Attitude	Attitude	Event: Open European Teams Championship 2018, Ostend	
		Other:				
					Players: Paulo Sarmiento - João Barbosa	
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY	
2nd/4th live= 15-18		Lead	Vs.Suit	Vs. NT	GENERAL APPROACH AND STYLE	
Responses: Cue-bid Stayman forcing; 2 level sign off		Ace	AKx or Ax (at lvl 5+ deny the K)	Ask for attitude	2 OVER 1 RESPONSES GF	
2NT and over=transfer inv+		King	KQx or AK (AKx at lvl 5+)	Ask for unblock or count	1 ♣ = 2+ cards	
Reopening: 11-14 may be semi-bal (over 1 ♠ =12-16)		Queen	QJx	KQx or QJx	1 ♦ = 4+ cards	
		Jack	JT or KJT	JT/KJT/AJT	1 ♥/♠ = 5+ cards	
		10	HT9 ot Tx	T9x/QT9/KT9	1ST=(14)15-17 BAL (RED)	
JUMP OVERCALLS(Style; Responses; Unusual NT)		9	9x	T9xx/9xx/H98	1ST=12-14 ALL GREEN AND 4TH POSITION	
1-Suit: weak ; 2-Suit: Guestem modified: 2NT=2 lowest; cue=highest-low		Hi-x	Even	Even	1ST= 10-13 (GREEN VS RED)	
3 ♣ =other 2; EXCEPTIONS: (1 ♦)-3 ♣ = ♣+♠ not forcing; (1 ♦)-2 ♦ =		Lo-x	Odd	Odd	2 ♣ = 18-19 BAL	
Responses: First step or 2NT ask for the quality of the hand		SIGNALS IN ORDER OF PRIORITY				
Reopening: System on			Partner's Lead	Declarer's Lead	Discarding	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)						
Guestem		Suit:1st	Attitude	Attitude	Low Encourage	SPECIAL BIDS THAT MAY REQUIRE DEFENCE
Jump cue: asks for stopper with solid suit		2nd	Count	Count	Count	2 ♣ = 18-19 BAL
		3rd	Suit preference	Suit preference	Suit preference	2 ♦ = ANY GF
		NT: 1st	Attitude	Attitude	Low Encourage	2 ♥ = 6 CARDS. 8-11 HCP (CONSTRUCTIVE)
VS. NT(vs. Strong/Weak; Reopening; PH)		2nd	Count	Count	Count	2 ♠ = 6 CARDS. 8-11 HCP (CONSTRUCTIVE)
Over weak or strong No Trump:		3rd	Suit preference	Suit preference	Suit preference	TRANSFER RESPONSES OVER 1 ♣ OPENING
2 ♣ = Majors; 2 ♦ = 1 Major; 2M=M+m		Signals (including Trumps): Reverse count and attitude			NV: Preempts 3M = 0-7hcp (weaker than 2M)	
Over weak No Trump:		Smith Eco at No Trump (high card likes)			NV vs V: 3x preempt may be wild and with 5 cards (0+hcp)	
Dbl= Points; 2NT= 4 ♥+6m; 3 ♣ =6 ♣+4 ♠; 3 ♦ =6 ♦+4 ♠		Natural suit preference				
Over strong No Trump:		DOUBLES				
Dbl= Strong hand; 2NT= both minors; 3m= pre-empt		TAKEOUT DOUBLES(Style;Responses;Reopening)				
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Takeout doubles in almost all situations				
Vs minor: 4 ♣ =m+M, 4 ♦ =majors; vs major: 4 ♣ = ♣+M, 4 ♦ = ♦+M		Responses are natural; 2NT is usually a choice of 2suits				
NT biddings natural, over 2NT 15-17: System on		After 1M/1NT (X) XX: X=2/3 cards; P=0/1 or penalty			SPECIAL FORCING PASS SEQUENCES	
Over Double, 2NT is LEB					When clear situation, pass ask partner to double and DBL invites strongly to bid	
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			If pass and reopen, invites partner to play 1 more level	
Vs lvl 2 strong oppenings: 2NT/3 ♣/3 ♦ =2suits, same color/rank/others		Doubles and redoubles usually show cards/points				
NV vs Str 1 ♣ : X= 5+ ♥, 1 ♦ =5+ ♠, 1 ♥/1 ♠/1NT=2suits: color/rank/ot		At high level, double show good hand and wants partner to bid			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
2 ♣ =1minor, 2 ♦ =1Major; 2 ♥/2 ♠/2NT=2suits same color/rank/others		When 1 ♣/♦ openings are overcalled at level 1 or doubled, double and redoub				
NV vs Str 1 ♣ : X=strong; 1NT= ♣+other,2 ♦ =Majors,2 ♥/♠ =M+m,2NT=		shows exact suits				
OVER OPPONENTS' TAKE OUT DOUBLE						
When Opps DBL 1m opening, transfers from RDBL					Psychics:	
When Opps DBL 1M opening, transfers from 1NT						

Country: Portugal				Paulo Sarmiento - João Barbosa				
OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING	
1 ♣		2	7 ♥	11-21 2+ ♣	1 ♣ = 4+ ♥; 1 ♥ = 4+ ♣; 1 ♠ = 4+ ♦ or bal without majors; INT=weak ♣; 2 ♣ = GF (balanced or ♣); 2 ♦ = inv with 6+ ♥ or ♠; 2NT= weak ♣ or ♥/♠ GF 3 ♣ = limit raise (invite the balanced range)	1 ♣ -1 ♦ -1 ♥ = 3+ ♥; 1 ♣ -1 ♦ -1 ♠ = unbal 1 ♣ -1 ♥ -1 ♠ = 3+ ♠ 1 ♣ -1X-2NT= a) Strong ♣ or Strong ♣ + support	IF RHO bids: X or XX = any 15+unbal; INT=3c support; 2NT=any 6-4 IF LHO bids: transfers by responder 1m-(1♥)-1♠ = 8+ with 0-3 ♣	
1 ♦		4	7 ♥	11-21 4+ ♦	INT= GF (balanced or Club or Diamond support) 2 ♥/♠ = 6 cards limit 3 ♣ = 6 cards limit	1 ♦ -1 ♥ -1 ♠ = 5 ♦ +4 ♠ 1 ♦ -1M-2M= may often have 3 cards support 1 ♦ -1M-2 ♣ = 11-15 ♦ + ♠ or any 16+ 1 ♦ -1M-2NT= Strong ♦ or Strong ♦ + support	Same	
1 ♥		5	7 ♦	11-21 5+ ♥	1 ♠ = 4+ cards; INT= semi forcing 2 ♣/♦ = GF; 2 ♠ = 5+ ♠ & 4+m or 6 ♠ GF 2NT= limit with 3 or 4 cards or 13-15 bal with 3 cards 3 ♣ = 12-14, 4 cards support GF bal 3 ♦ = 10-15, 4 cards support with singleton 3 ♥ = Mixed raise 3 ♠ = 3 or 4 cards support with 5 good cards in ♠ 3NT/4 ♣/♦ = void in ♠/♦/♠	1 ♥ -1 ♠ -2 ♣ = 5 ♥ +4 ♠ 11-15 or any 16+ 1 ♥ -INT-2 ♣ = same as above 1 ♥ -1 ♠ -2NT= 6 ♥ +4m 16+ 1 ♥ -INT-2NT= same as above	Passed hand: 2 ♣ = drury 8+3+c; 2 ♦ = 2 cards 10-11	
1 ♠		5	7 ♥	11-21 5+ ♠	3 ♣ = limit with 6+ ♥ Others as above with one step up		Same	
1 NT				15-17 (12-14 (10-13) Balanced	2 ♣ = Stayman; 2 ♦ = Transfer or special sequence 2 ♥ = Transfer 4+ ♠; 2 ♠ = Transfer to ♠/♦ or 5-4 m short in ♥ 2NT=limit 5+M or any 544 in M or 6 ♣ weak 3 ♣ = 5 ♦ +5M limit or 5 ♦ +5 ♠ limit+ or 6 ♦ weak 3 ♦ = 5-4 minors short in ♠ or 6 ♦ with singl ♠ 3M= 5M and 5 ♠ limit	INT-2 ♣ -2 ♦ -2S= Ask Min-Max INT-2 ♣ -2 ♦ -3 ♣ = XX in a minor INT-2 ♣ -2 ♦ -3 ♠ = XX in a Major INT-2 ♣ -2 ♥ -2 ♠ = a) 5 ♠ +5 ♥ inv or + b) 5 ♠ and any XX or 4+ ♥ and 4+ ♣ GF	After X: XX=strong; pass=not forcing 2x=Natural but 2 ♣ may XX to start baron	
2 ♣	X			18-19 Balanced	2 ♦ = 4+ ♥; 2 ♥ = 4+ ♠; 2 ♠ = 4 ♠ & 5+m or balanced, ask pd to bid 2NT 2NT= FG balanced, ask pd for minors 3 ♣ = 5-4+ Majors; 3 ♦ = 4-4 Majors; 3M= 5332 OM 4 ♣/♦ = 6 other minor slam try		After X: XX=penalty; 2x=Nat; 2NT/3x=transfers After 2x: X=Takeout; 2NT/3x=transfers	
2 ♦	X			Any GF	2 ♥ = negative no Aces; others= Ace telling			
2 ♥		6		Weak constructive	2 ♠ = Ask for short; 2NT= Ask for number of ♣			
2 ♠		6		Weak constructive	2NT= Ask for short; 3 ♣ = Ask for number of ♥			
2 NT				20-22(23) balanced	3C= Puppet; 3D= 5+H; 3H=5+S; 3S= both minors 4 ♣/♦ = transfers to ♥/♠ slam try; 4 ♥/♠ = 6+ ♣/♦	2NT-3 ♣ -3 ♥ = No Majors 2NT-3 ♦ -3 ♠ = 5 ♠ & 2 ♥; 2NT-3 ♥ -3NT=5 ♥ & 2 ♠		
3 ♣		6(5)		Wild NV vs V				
3 ♦		6(5)		Wild NV vs V				
3 ♥		6(5)		Wild NV vs V				
3 ♠		6(5)		Wild NV vs V				
3 NT	X			Good opening in 4 ♥ or 4 ♠		RCKB 14-30		
4 ♣		7		Pre-emptive		4 ♣ RCKB 14-30 in ♥		
4 ♦		7		Pre-emptive		TURBO for minor		
4 ♥		7		Pre-emptive		Exclusion RCKB (03-14)		
4 ♠		7		Pre-emptive		DIPO (X=1; P=0/3; 2+Q)		
4NT				Minors 6+5+		DEPO (X=even; P=odd)		