

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Natural. New suit = constructive NF; Jump in new suit = Nat, F
UCB
(1x)-1M--2N = 4+ card raise, Inv+
Jump in opponent's suit = mixed raise
Jumps in competition = weak 4-9 e.g. (1♣)-1♥-(1♠)-3♦=weak
INT OVERCALL (2nd/4th Live; Responses; Reopening)
Direct = 15-18, system on
Protective = 11-16, system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit: Pre-emptive (4-11); responses as for weak 2 opener
2-Suit: 2N = 2 lowest unbid suits
Reopen: Intermediate
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Cue = Michaels: (1m)-2m = Majors 5/5; (1M)-2M = OM+m 5/5
Jump cue ask for stopper in opponent's suit
VS. NT (vs. Strong/Weak; Reopening;PH)
Dbl = Majors (or strong)
2♣ = ♣+M
2♦ = ♦+M
2M = Nat
2N = minors
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Dbl = Takeout.
Leaping Michaels v Weak 2s/Multi. (3♣)-4♦ = 5♦/5M
Transfers after (Weak 2)-2N
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Dbl = MM; 1NT = M+m
OVER OPPONENTS' TAKEOUT DOUBLE
Transfer responses
1♦-(dbl)-2♣ = good raise to 2♦
1♥/♠-(dbl)-2♦/♥ = good raise to 2♥/♠
Jumps = weak 4-11 (except jump in OM = mixed raise)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd and 5 th	3 rd and 5 th	
NT	4 th , middle of 3	3/5th	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x)	AKx(x)	
King	KQ(x)	AKJT(x), KQx(x)	
Queen	QJ(x)	KQT9(x), QJ(x)	
Jack	JT(x), KJT(x)	JT(x), A/KJT(x)	
10	T9(x), HT9(x)	T9(x), HT9(x)	
9	9x	9x(x)	
Hi-X	xx	xxx(x)	
Lo-X	xxx, Hxx	Hxx(x)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Hi = Disc	Hi = Even	Hi = Disc
Suit 2	Hi = Even		Hi = Even
3			
1	Hi = Disc	Smith (Hi = Enc)	Hi = Disc
NT 2	Hi = Even	Hi = Even	Hi = Even
3			
Signals (including Trumps):			
Suit preference overtones			
Smith, high card encourages suit led at trick one			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Equal level conversion after takeout dbl			
After takeout dbl of M, responder's cue = FG			
After takeout dbl of m, responder's cue = 4/4 majors or any FG			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Responsive, Competitive dbles. Support dbls and rdbls, almost obligatory			
1♣-(1♦)-dbl = 4+♥; 1♣-(1♥)-dbl = 4/5♠			
1♦-(1♥)-dbl = 4+♠; 1♦-(1♥)-1♠ = 4+♣			
(1x)-1y-(dbl)-rdbl = competitive (8+)			

W B F CONVENTION CARD
NCBO: England
EVENT: Ostend Open CATEGORY Green
PLAYERS: Tony Forrester & Andrew Robson
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 Card Majors
1♣ = 2+
INT = 15-17
1M-2♣ = Art FG
1♠-2♦ = 5+♥ (8+)
1♥/♠-2♦/♥ = 3(4) card raise (8+)
1M-3m = Nat FG
SPECIAL BIDS THAT MAY REQUIRE DEFENCE
2♦ = Multi, weak 2 in a M (4-9) OR any 4441 (16+)
2M = 5M/4+m (5-10)
Transfer responses to 1♣
Transfer responses after 1L-(dbl)
1♠-2♦ = Multi, weak in a Major (4-8)
1♠-2♥ = 4/5 Majors, weak (4-9)
1♠-2♠ = 5/5 Majors, weak (4-9)
1♠-2♦ = 5+♥ (8+)
1♥/♠-2♦/♥ = 3(4) card raise (8+)
1M-3m = Nat FG
2♣ = weak 2 in ♦(4-10) OR Strong Bal 23+
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
PSYCHICS: occasional

