

Attachment (1) 1Maj-2NT (BEL Coenraets-Engel)

1♥	2NT
3♣	11/14, 5 or 6 trumps with a shortness
3♦	13/15 balanced or 15+ with a shortness
3♥	11/12 with 5 trumps without shortness or 9/10 with a shortness
3♠	15+ balanced
3SA	12/15 with 6 trumps, without shortness
4♣/♦	13/15, 5/5
4♥	11/14 with 7 trumps

1♥	2NT		
3♣	3♦ [®]		
3♥	11/14	5 trumps	short ♣
3♠	11/14	5 trumps	short ♦
3NT	11/14	5 trumps	short ♠
4♣	11/14	6 trumps	short ♣
4♦	11/14	6 trumps	short ♦
4♥	11/14	6 trumps	short ♠

1♥	2NT
3♦	3♥ [®])
3♠	15/17 with a shortness >> [®] SbyS
3NT	13/15 balanced
4♣	18/19 shortness ♣
4♦	18/19 shortness ♦
4♥	18/19 shorness ♠

3♦ 3 NT: proposal to play.
 The opener may pass with a balanced hand of 13/15
 If the opener is still interested, he gives his shortness.

In case of an opponent intervention :

If the opponent doubles, the system stands.

If the opponent bids a suit,

Double is tendency penalty (3 good cards)

Pass means no shortness in the bidden suit, Double by partner is penalty, other bids are natural

A new suit is natural and shows a shortness in the opponent suit.

Attachment 2 (BEL : Coenraets-Engel) Developments after 1NT opening

2NT: invitation to 3NT

Stayman sur 1 NT (a limit hand has always a major)

2K	No Majors
2C	4♥, may be 4♠
2P	4♠
2K	No majors

Phase	Description												
2C	Weak hand 4♠ - 4♥, 5♠ - 4♥, 4♠ - 5♥, 5♠ - 5♥												
2P	GF Relay												
	<table border="1"> <tr> <td>2NT</td> <td>No Minor 5th <u>3♣ relay</u> : 3D = 4♦ - 4♣ - 2♥ 3H = 4♦ - 4♣ - 2♠ 3Sp = 3-3-3-4 ♣ 3NT = 3-3-3-4 ♦</td> </tr> <tr> <td>3Cl</td> <td>5 ♣ <u>3D relay</u> : dbs</td> </tr> <tr> <td>3D</td> <td>6 ♣ ou 6 ♦ <u>3C relay</u> : 3Sp = 6 ♣ 3NT = 6 ♦</td> </tr> <tr> <td>3H</td> <td>5♦ + 2 ♣</td> </tr> <tr> <td>3Sp</td> <td>5♦ + 2 ♥</td> </tr> <tr> <td>3NT</td> <td>5♦ + 2 ♠</td> </tr> </table>	2NT	No Minor 5th <u>3♣ relay</u> : 3D = 4♦ - 4♣ - 2♥ 3H = 4♦ - 4♣ - 2♠ 3Sp = 3-3-3-4 ♣ 3NT = 3-3-3-4 ♦	3Cl	5 ♣ <u>3D relay</u> : dbs	3D	6 ♣ ou 6 ♦ <u>3C relay</u> : 3Sp = 6 ♣ 3NT = 6 ♦	3H	5♦ + 2 ♣	3Sp	5♦ + 2 ♥	3NT	5♦ + 2 ♠
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3Cl	5 ♣ <u>3D relay</u> : dbs												
3D	6 ♣ ou 6 ♦ <u>3C relay</u> : 3Sp = 6 ♣ 3NT = 6 ♦												
3H	5♦ + 2 ♣												
3Sp	5♦ + 2 ♥												
3NT	5♦ + 2 ♠												
2NT	Limit hand												
3Cl	(4) 5♣ + (3) 4M + shortness <u>3♦ relay</u> : SbS												
3♦	5♦ + courte												
	<table border="1"> <tr> <td>3♥</td> <td>Not willing to play 3 NT facing a shortness ♥</td> </tr> <tr> <td>3♠</td> <td>Not willing to play 3NT facing a shortness ♠</td> </tr> <tr> <td>3NT</td> <td>Not willing to play 3 NT facing a shortness ♣ (may be also willing to play 3NT facing any shortness).</td> </tr> </table>	3♥	Not willing to play 3 NT facing a shortness ♥	3♠	Not willing to play 3NT facing a shortness ♠	3NT	Not willing to play 3 NT facing a shortness ♣ (may be also willing to play 3NT facing any shortness).						
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3NT	Not willing to play 3 NT facing a shortness ♣ (may be also willing to play 3NT facing any shortness).												
3♥	4♥ + 5♠												
3♠	4♠ + 5♥ <u>After 3NT answer</u> : 4♣ / 4♦ = 3 or 4 card suit chlemish 4NT = sign-off 4 Cue = Minor fit end control												
3NT	To play												

2 ♥

4 ♥, may be 4 ♠

Phase	Description								
2 ♠	GF Relay								
	<table border="1"> <tr> <td>2NT</td> <td>Denies 4♠, <u>3♣ relay</u> : 3♦ nat ; 3♥ : 5cards ; 3♠ : 4♣ ; 3NT :4333 3♥ = Fit ♥ chlemish, balanced</td> </tr> <tr> <td>3♣</td> <td>Shows 4♠, <u>3♦ relais</u> :dbs 3♥ = Fit ♥ tentative de chlemish, balanced 3♠= Fit ♠ tentative de chlemish, balanced</td> </tr> <tr> <td></td> <td></td> </tr> <tr> <td></td> <td></td> </tr> </table>	2NT	Denies 4♠, <u>3♣ relay</u> : 3♦ nat ; 3♥ : 5cards ; 3♠ : 4♣ ; 3NT :4333 3♥ = Fit ♥ chlemish, balanced	3♣	Shows 4♠, <u>3♦ relais</u> :dbs 3♥ = Fit ♥ tentative de chlemish, balanced 3♠= Fit ♠ tentative de chlemish, balanced				
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2NT	Limite								
3 ♥	Limite								
3 ♣	Shortness ♣								
3 ♦	Shortness ♦								
3 ♠	Shortness ♠ (1 ♠ - (4)3(2) ♥ -5-4) 4 ♣ / 4 ♦ = 4 cards								
3NT	To play								
4♣/4♦	Splinter								
4NT	BW 5 key cards								

2 ♠

4 ♠

Phase	Description														
2NT	Limit														
3 ♣	GF Relay														
	<table border="1"> <tr> <td>3 ♦</td> <td>4 ♦</td> <td rowspan="2"><u>3♥ relay</u> : dbs</td> </tr> <tr> <td>3 ♥</td> <td>4 ♣</td> </tr> <tr> <td>3 ♠</td> <td>5 ♠</td> <td></td> </tr> <tr> <td>3NT</td> <td>4333</td> <td></td> </tr> <tr> <td></td> <td></td> <td></td> </tr> </table>	3 ♦	4 ♦	<u>3♥ relay</u> : dbs	3 ♥	4 ♣	3 ♠	5 ♠		3NT	4333				
3 ♦	4 ♦	<u>3♥ relay</u> : dbs													
3 ♥	4 ♣														
3 ♠	5 ♠														
3NT	4333														
3 ♦	Shortness minor + 3(2)♠ <u>3♥ relay</u> : 3 ♠ = 3(2)-4-5-1 3 NT = 3(2)-4-1-5														
3 ♥	Shortness ♥ (3(2)♠-1♥-5-4) 4 ♣ / 4 ♦ = 4 cards														
3 ♠	Invitation														
3NT	To play														
4♣♦♥	Splinter														
4 NT	BW 5 Key cards														

Meaning of 4NT

After the answer of 2Maj on the Stayman →Blackwood 5 key cards

After the game forcing relay, 4NT is BW (5 key cards) only when a fit has been established. Otherwise, it is Quantitative.

If the Stayman is doubled :

PANS (PASS, No Stopper)

XX = weak (majors)

2 ♦ naturel weak NF (with

majors)

2 ♥ naturel Forcing

2 ♠ idem

XX (2 Stoppers or more)

Puis 2 ♦ weak with 4 ♦ and majors

2 ♥ weak with majors without

4♦

2 ♠ naturel F

3 ♣ Forcing with 4 ♥

Texas

2♦

Texas ♥

1NT	2♦	Description												
2♥	2♠	5♥ + 4♠ limit ou 5♠ + 4♥ limit ou 5♠ + 5♥ limit (7-9H)												
		<table border="1"> <tr> <td>Passe</td> <td>3♠ + 2♥ minimum</td> </tr> <tr> <td>2NT</td> <td>2♠ + 3♥ minimum</td> </tr> <tr> <td>3♣</td> <td>Relais</td> </tr> <tr> <td>3♦</td> <td>5♠ + 5♥</td> </tr> <tr> <td>3♥</td> <td>5♥ + 4♠</td> </tr> <tr> <td>3♠</td> <td>5♠ + 4♥</td> </tr> </table>	Passe	3♠ + 2♥ minimum	2NT	2♠ + 3♥ minimum	3♣	Relais	3♦	5♠ + 5♥	3♥	5♥ + 4♠	3♠	5♠ + 4♥
Passe	3♠ + 2♥ minimum													
2NT	2♠ + 3♥ minimum													
3♣	Relais													
3♦	5♠ + 5♥													
3♥	5♥ + 4♠													
3♠	5♠ + 4♥													
	3x	Naturel, GM (except after opponent bid)												
	3P,4T, 4K	Splinter (4NT=Blackwood 5 keys)												
	4♥	To play												

Séquence spéciale :

1NT 2♦

2♥ 3♦

3♥ → fit or values in ♣ (weak ♠)

3♠ → Values in ♠ (weak ♣)

2♥

Texas ♠

1NT	2♥	Description
2♠		

3 m	Naturel, GM (except after opponent bid	
3 ♥	5 ♠ + 5 ♥ tentative de chlemish	4 ♦
4T, 4K, 4C	Splinter (4NT=Blackwood 5 Key cards)	
		4NT
1NT	TM	Description
2NT		Super maximum + 2 H
Nouvelle couleur		Doubleton and 4 trumps ; New suit asks rectification in the Major

Major 2-suiter limited to game

Quantitative 4-3-3-3 16-17 H

May be passed

5-level bid : number of Aces and good hand

6-level bid: long suit and good hand.

2 ♠

Either ♣ (weak hand or +), or weak in ♦

- 2 NT game trial facing ♣
 - 3T: sign-off
 - 3K: sign-off
 - 3C,P: shortness and ♣
 - 3NT: ♣ without Shortness in the Majors possible)
- 3 ♣ no game trial facing ♣
 - Passe: sign-off
 - 3K: sign-off
 - 3C,P: shortness and game trial with ♣
 - 3NT: game trial with ♣ (shortness ♦) NT

Shows ♦ in at least a limit hand

- 3K chez l'ouvreur refuse la manche en face d'une main limite à ♦
 - Passe
 - 3C,P: shortness
 - 3NT: no major shortness
 - 4♣: cue-bid, chlemish
 - 4♦: chlemish without ♣ control

If the Texas is doubled :

- Rect = Fit , with stopper
- X = Fit, without stopper
- Passe = misfit (*except : fit and bad hand*)
- Puis XX asks for rectification
- New suit = limit

Other sequences over 1NT

- 3 (♣)♦♥♠ **Texas** , good 6+-cards suit
- Chlemish (rect. Shows fit, excepted in ♦)
- 4♣ Chlemish Minor 2-suiter)
 - 4♦ fit ♦→ ask for Cue
 - 4M = Cue fit ♣
 - 4NT= no interest

After an opponent bid on 1NT

- Natural suit : Suit at 2-level=to play
 - Take-out Double
 - Lebenshol
 - Opener bids 3♣ (partner either pass or bids a contract to play, or a bid to play game with a stopper.
 - Suit at 3 level= natural (except 3♦ on a Major)
 - 3NT to play (denies a stopper)
- After interv. 2♥2♠ (or Texas, Muyderberg, Multi)
 - 3 other M : minors
 - 3♦ = the other M at least limit
 - 3 M CB : other M 4th without stopper
- After 2K Multi
 - Pass may have points with a 5-card major. The opener is not supposed to make a final pass
 - When the major is known, the responder reacts as described above.
 - Double=Stayman
 - 2C, 2P= natural competitive
- After Double (points) :
 - XX positive hand
 - 2♣ trial to escape
 - 2♦♥♠ natural 5th
- After artificial Double (bicol. ou unic.): the system stands
 - 2♣ Stayman
 - 2♦/♥/♠/ = Texas
 - XX : des points (envie de punir)
- After 2♣ Landy
 - Pass, then Dbl is penalty
 - Dbl : penalty in one Major
 - Pass, then a bid= to play
 - 2C, 2P: shows stopper, hand at least limit
 - 2NT: invitation to 3NT
 - 3 T, 3K: naturel forcing
 - 3M: courte avec des mineures
- After 2♣ artificial, the system stands (for instance Dbl is Stayman)
- After 3♣ : transfert bids
- After 3♦ : 3♥=5 cartes ♠ ; 3♠= 5 cartes ♥

-After 3♥ : 3NT=5♠

After reopening : Take-out Doubles

Attachment 3 (BEL : Coenraets-Engel) the 2♣ opening bid and Developments

2♣: Weak in ♦ (6-cards) or any GF Forcing hand, or NT 22-23

2♦ Relay
Passe
2♥: either 24-26 balanced or 2-suiter with ♥
2♠ relay
2NT: 24+ (développement see 2NT)
3♣: 5♥/4X relay 3♦ → 3♥(4♠), 3♠(4+♣), 3NT(4+♦)
3♦: 4♥/5 min, relay 3♥ → 3♠(5+♣) 3NT(5+♦),
3♥: 6+♥ not closed
3♠: 4♥, 5♣+, short ♦
3NT: 4♥, 5♦+, short ♣
4m: 4♠, 5♥, 4m ou 4, 6, 3m
4♥: 6+♥ et 4+♠

2♠: 2-suiter with 4+♠
2NT relay
3♣: 5♠/4X ; relay 3♦ → 3♣(4♥), 3P♠(4♣), 3NT(4♦)
3♦: 4♠/5m relay 3♥ → 3P(5+♣), 3NT(5+♦)
3♥: 5+♣, 4♠, short ♦
3♠: 6+♠ not closed
3NT: 5+♦, 4♠, short ♣
4m: 5♠, 4♥, 4m or 6, 4, 3m
4♥: 6+♠ et 5+♥
4♠: 6+♠ et 4=♥

2NT: 22-23 H (see developments in attachment 6)
3♣, ♦, ♥, ♣ one suiter (the higher bid by the responder may not be natural)
4♣ : Major 5-5 2-suiter (10.5 tricks)
3NT : 27+ (see Développements in attachment 6)

2♥, 2♠, 3♣: Natural forcing 1 round.
The support shows the weak hand with ♦.
3♦ shows the weak hand with ♦ without support.
Splinter over the Majors with the weak hand with ♦, fit and shortness.

2NT: relay F1 :

3♣ : weak ♦ with a shortness positive hand (8-10)
3K : relay for the SbS
3♦ : weak ♦ minimum (5-7)
3♥ : weak ♦ (8-10) without shortness and values in ♣ or ♥.
3♠: faible ♦ (8-10) without shortness and values in ♠.

3NT : ARDxxx ♦ without shortness

Beyond : GF naturel

3 NT to play facing a weak ♦ opening.

After Double

2♣ X

Passe=♣

2♦ : to play if partner is weak.

2M : natural to play.

2 NT: relay forcing and ♦ fit

XX: good hand without ♦ fit

2♣-2♦-X

Pass= weak ♦

XX= Strong balanced hand without ♦ stopper

Partner bids in the same way he would have done on 2NT
(stayman, transferts,...), 2M is a 5-card with 0 to 2H

Other bids → the system stands

ATTACHMENT 4 (BEL: Coenraets-Engel) Opening 2♦ and developments

Weak in ♥, or Semi-Forcing ♣, ♦ ou ♠

Answers and developments

2♥

Passe: Weak in ♥

2♠: SF ♠

3♠ forcing (possibility NT)

2NT: SF min (6322)

3T relay → 3♦= SF ♦

3X= SF ♣ and control X

3♣, 3♦: SF dans la couleur (next suit not necessary natural)

3NT: gambling minor. Relay 4♣: 4♦=♦; 4M=♣+control M

2NT: relay (support a ♥ game)

3♣ : faible ♥ low range

3♦ : relay for shortness SbS (3NT no shortness)

3♥ : to play

3♦ : weak ♥ good range

3♥ : to play

3♠ : relay for shortness SbS (3NT no shortness)

3♥: ARDxxx ♥

3♠ : relay for shortness SbS (3NT no shortness)

3♠ : SF ♠

3NT: SF ♣ ou ♦; Relay 4♣ confer supra

4♣, ♦: gambling minor (closed suit and 20Hcp)

2♠, 3♣, 3♦: naturel forcing

Support shows a weak hand in ♥ and fit

3♥ : 2 faible ♥, without support

New suit ♠, ♣ or ♦ = SF ♠, ♣ ou ♦ (after 2♠, 2NT=♣ ou ♦+Stoppers)

Splinter 4♣, 4♦ (only after 2♠)= Weak 2♥, fit ♠, shortness

4♥ after 3♣, ♦=Weak 2♥ (good suit) and fit.

4NT: BW (any SF and fit)

3♥: Preempt (with the partner ♥)

3P: Preempt (long suit)
 3NT: to play facing a weak 2♥
 4♠: To play (The partner does not pass with a SF hand)

After opponent Double

2K X
 Pass= accept to play 2K si if opener has 3 cards
 XX= 13+
 2♥= to play facing 2♥ weak,
 2♠, 3♣= natural to play
 2NT: same as without Double

After natural intervention

2♦-2X
 D= penalty
 2NT: same as without intervention
 New suit: natural NF.
 3♥ : competitive with the partner's ♥.

2♦-3X
 D= penalty
 3♥ : competitive with the partner's ♥.
 New suit: natural NF.

Attachment 5 (BEL Coenraets-Engel) 23. 2♥ opening and developments

2♥ : SF in ♥ or Weak in ♠ 6 (5) cards

Developments

Pass: possible with a weak hand
 After opponent's double, the opener pass with the weak hand, and RD with the strong hand.

2♠: relay NF
 Pass: Weak ♠
 2NT: SF ♥ no shortness, after the fit is forcing
 3♣, ♦, ♠: SF ♥ with a second suit, after the fit is forcing
 3♥ : SF ♥ one-suiter

2NT (support playing the game in ♠): relay forcing till 3♠
 3♣ : weak ♠ low range ou ARDxxx
 3♦ : relay →3♥ min ; others->ARDxxx with SbS (without sortness 3NT)
 3P : to play
 3♦ : weak ♠ good range
 3♥ : relay for the shortness SbS (3NT without short)
 3♠ : to play

3♥: SF ♥ 6331
 3♠ : relay for the shortness SbS

3♠ : SF ♥, with a 4card in ♠
 3NT : SF ♥ 6322
 4♣, ♦: SF ♥ with a four card
 4♥: SF ♥ (7♥ not closed)

3♣, 3♦, 3♥: natural Forcing 1-round
 3♠: Weak ♠ without support
 Support: Weak ♠ and fit
 3♦ after 3♣: Weak ♠ with ♦
 3♥ : SF ♥ avec fit

3NT: SF♥ without fit
 4NT: BW with fit

3♠: preempt with partner ♠.
 3NT: to play facing a weak ♠ hand.

After Double

2♥-X
 Pass: if opener has a 3 card ♥, he may pass.
 XX: 13+, tendency penalty
 2♠: to play with partner's ♠
 2NT: relay forcing till 3♠ (see above)
 3♣, ♦, ♥: natural NF
 3NT: to play

2♥-2♠-D→ passe= weak ♠; XX= SF ♥
 2C-P-P-X→ Pass=weak P; XX= SF ♥

After natural intervention

Double penalty
 3♠: compétitive with partner's ♠
 New suit: natural non forcing

Attachment 6 (BEL : Coenraets-Engel) Opening 2NT and Developments

2NT : balanced 20-21

Stavman 3♣ 3steps (implies at least one Major

Phase	Description	
3♦	No Major	
	3♥	Relay
	3♠	4♣,333 4NT = quanti
	3NT	4♦,333 4NT = quanti
	4♣	5♣ 4NT = STOP
	4♦	5♦ 4NT = STOP
	4♥	3-2-4♦-4♣ 4NT = KCB with 2 Minor K
	4♠	2-3-4♦-4♣ 4NT = KCB with 2 Minor K
	3♠	5♠ + 4♥ forcing
	3NT	
		4♣→ 5♠+5♥, slight invitation, 4♥ et 4NT to play
		4♦→ 5♠ + 5♥, limited to game
		4♥→ 5♠+5♥, chelemish, 4♠ BW, 4NT to play
	4♣	5♣ + 4 M
	4♦	5♦ + 4 M
3♥	4♥ may be 4♠	

	3 ♠	4 ♠ with ambitions										
		<table border="1"> <tr> <td>4 ♣</td> <td>Cue-bid, fit ♠</td> </tr> <tr> <td>4 ♦</td> <td>Cue-bid, fit ♠</td> </tr> </table>	4 ♣	Cue-bid, fit ♠	4 ♦	Cue-bid, fit ♠						
4 ♣	Cue-bid, fit ♠											
4 ♦	Cue-bid, fit ♠											
	3NT	4 ♠ without ambitions										
	4 ♣	Cue-bid, fit ♥										
	4 ♦	Cue-bid, fit ♥										
	4NT	Quanti										
3 ♠	4 ♠											
		<table border="1"> <tr> <td>4 ♣</td> <td>5 ♣ + 4 ♥</td> </tr> <tr> <td>4 ♦</td> <td>5 ♦ + 4♥</td> </tr> <tr> <td>4 ♥</td> <td>Chelem try in ♠, nothing about ♥.</td> </tr> <tr> <td>4 ♠</td> <td>To play</td> </tr> <tr> <td>4NT</td> <td>Quanti</td> </tr> </table>	4 ♣	5 ♣ + 4 ♥	4 ♦	5 ♦ + 4♥	4 ♥	Chelem try in ♠, nothing about ♥.	4 ♠	To play	4NT	Quanti
4 ♣	5 ♣ + 4 ♥											
4 ♦	5 ♦ + 4♥											
4 ♥	Chelem try in ♠, nothing about ♥.											
4 ♠	To play											
4NT	Quanti											

After Double of the Stayman

With a ♣ stopper, the system stands.

Without a ♣ stopper, the opener pass and the responder continues as follows :

- Without any clear ♣ stopper : RD and the system stands.
- If he wants to get the lead :
3♦ = 4♠ et dénie 4♥
3♥ = at least 3♠, partner bids 3♠
3♠ = at least 4♥ et doubleton ♠
3NT = doubleton ♠ without 4♥
3♥ = 4♥, opener bids 3♠ without 4♠, and 3NT with 4♠
3♠ = 5♠ and 4♥ (opener bids 4♣ to play in ♥)

Texas

3 ♦ Shows at least 5♥

Phase	Description						
3 ♥	denies fit						
	<table border="1"> <tr> <td>New suit</td> <td>Natural</td> </tr> <tr> <td>4 ♠</td> <td>Good ♥, chlemish 4NT BW</td> </tr> <tr> <td>4NT</td> <td>Quanti</td> </tr> </table>	New suit	Natural	4 ♠	Good ♥, chlemish 4NT BW	4NT	Quanti
New suit	Natural						
4 ♠	Good ♥, chlemish 4NT BW						
4NT	Quanti						

3 ♠	3♥, or 4♥ (if lack of control in 2 suits)
3NT	Cue-bid ♠ and ♦, 4♥, (Denies ♣ control)
4 ♣	Cue-bid ♠ and ♣, 4♥, (Denies ♦ control)
4 ♦	Cue-bid ♣ and ♦, 4♥, (Denies ♠ control)
4 ♥	4♥ and controls in each suit
	After 3 ♠, 3NT, 4 ♣, the 4 ♦ rebid is ♥ transfer

3 ♥ Shows at least 5♠

Phase	Description				
3 ♠	Denies fit				
	<table border="1"> <tr> <td>4T, K</td> <td>Natural</td> </tr> <tr> <td>4C</td> <td>Good ♠, chlemish, (nothing about ♥) 4NT BW</td> </tr> </table>	4T, K	Natural	4C	Good ♠, chlemish, (nothing about ♥) 4NT BW
4T, K	Natural				
4C	Good ♠, chlemish, (nothing about ♥) 4NT BW				
	4NT : quanti				
3NT	3♠, ou 4♠ (if 2 suits are not controlled)				
	<table border="1"> <tr> <td>4♣, ♦</td> <td>Control</td> </tr> <tr> <td>4♥</td> <td>Texas ♠</td> </tr> </table>	4♣, ♦	Control	4♥	Texas ♠
4♣, ♦	Control				
4♥	Texas ♠				
4 ♣	Cue-bid, 4 ♠ (♥ and ♣ are controlled, denies ♦ control)				
4 ♦	Cue-bid, 4 ♠ (♣ and ♦ are controlled, denies ♥ control)				
4 ♥	Cue-bid, 4 ♠ (♥ and ♥ are controlled, denies ♣ control)				
4 ♠	4 ♠ + all controls				

After Double of a transfer bid

With a stopper, system stands.

Without a stopper, the opener bids

Pass → no fit

XX → fit

Other bids on 2NT

3 ♠ minor 2-suiter (5-4).

With 5 ♣ + 5 ♦, on the answer of 3NT, 4M shows shortness with Slam ambitions.

4 ♣ / 4 ♦ Natural, one suiter (5-3-3-2) ou 6+ and slam ambition.

4 ♥ / 4 ♠ 6 cartes, with slight slam ambitions.

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Erom 8 to 17 HCP
Response 2 over 1, 2: not forcing; others forcing (1/1, 3/1,3/2,3/3 forging; Cue-bid: invitational with fit)
Natural Reopening limited to 15
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-17 (18) : same developments as on 1NT opening
Reopening : 10-14; stayman and special trf bids
JUMP OVERCALLS (Style; Responses; Unusual NT)
1 suit: weak not vul (5-10); intermediate vul (11-14)
2 suiter: Michaëls: Cue=Highst + other; 2NT=2 lowest (opening values). Rhe value of the 2-suiter is worth an opening at one-level
Reopen: Intermediate 6 card (11-14)
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
At 2 level: Michaëls
At 3 level: asks for stopper
VS. NT (vs. Strong/Weak; Reopening;PH)
Multilandy in second seat; Landy in 4 th seat
2NT: good 2-suiter with a minor (opening values)
Other natural
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural
Take-out Double
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Vs strong ♣, D=clubs, 1♦=Take-out, 1Maj=natural; 1NT=red 2-suiter
2♣=2-suiter (♠+red); 2NT (minors); 2♦,♥,♠=preempt
OVER OPPONENTS' TAKEOUT DOUBLE
RD=9 HCP and more
New suit forcing at one level
2NT after ♦,♥,♠ opening=fit (4) and values; after 1♣=minors (5-8)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd-5th	3rd-5th	
NT	4th, MUD	3rd-5th	
Subseq	Small encouraging		
Other: Vs NT, K asks for UB (attitude when dummy is short), A asks for attitude Vs suit, K asks count, A asks attitude generally			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK, AKx(+), Axxx	Same	
King	AK, AKx(+), KQxxx, Kx	KQJxx, KQ10xx, AKJxx	
Queen	QJ, QJx(+)	AQJx(+), QJ10(9) x(+), KQx(+)	
Jack	J10, J10x(+)	J109(8)x(+), J10x	
10	H1019x(+), 109x, 10x	Same	
9	(H)987x(+), 98x	Same	
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Count	Count	Italian
Suit	Small positive on Ace	Lavinthal	Count
3			
1	Count	Count	Italian
NT	Small positive on Ace	Small positive for the lead	Count
3		Lavinthal	
Signals (including Trumps): Whenever attitude--> Small smith: small is encouraging from both sides Normal count in trumps (high-low is even or ruff interest)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
At least opening values			
Natural respnses, Cue: forcing one round			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative double up to 4H			
Competitive double showing good hands			
Double of artificial bids shows the suit			
Lightner Double			

W B F CONVENTION CARD
CATEGORY: GREEN
EUROPEAN TOURNAMENT OPEN BELGIUM
PLAYERS: Coenraets (543) – Engel (968)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Tendancy 5 card major
1♣ may be 2
1♦ usually a good 4 card
1NT 15(14)-17
2 over 1 responses: forcing one-round
Namyats
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ : weak ♦, balanced 23-24, any Game Forcing
2♦ : weak ♥, semi-forcing ♣, ♦, or ♠
2♥ : weak ♠ or semi-forcing ♥
2♠ : Muyderberg 5♠ and 4 (5) in a minor (shows 5-5, when vulnerable)
3NT : closed minor (does not promise anything else)
4 minor: Namyats
4NT good minor 2-suiter
SPECIAL FORCING PASS SEQUENCES
After our opening, D and RD: Pass is forcing till 3♦
IMPORTANT NOTES
Reverse bids forcing
3 rd seat opening may be light
PSYCHICS: possible

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU					
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING	
1♣		2	4♥	11-21 Natural	Natural, 2NT GF+fit; Walsh; Jump natural GF	on 1♦, 1NT is balanced on 2NT, art hand description; on 1NT rebid, 2♣,♦,NT relay; on 2♣ rebid, 2♦ relay		
1♦		4	4♥	11-21 Natural, usually a good suit	Natural, 2NT GF+fit; Jump natural GF	on 2NT, art hand description; on 1NT rebid, 2♣,♦,NT relay; on 2♦ rebid, 2♥ relay	2♣ Drury	
1♥/1♠		5 (4)	4♦	11-21 Natural	Natural; 2♣ may be a support with 10-11 (12)H, 2NT fit at least limit raise; Jump shift GF; Splinter 4m and 3NT splinter in the other major	on 2NT, art hand description; Splinter; Check-back after 1♣ response. Development after 2NT: see attachment 1	2♣ Drury; 2NT: 4card sup + short	
INT				15(14)-17	Stayman (3 steps); Transfer bids at 2; 3-level are strong transfers (exc 3♣); 4♣ (showing minors) and slam interest; 4♦ showing Majors and game values	Artificial hand description 2		
2♣	V			2♦ weak (5-10), any Game-forcing balanced 22-23, any game forcing	2♦ NF relay; 2NT forcing relay; 3♦ fit 6+H; other natural forcing 1 Round	Artificial hand description 3		
2♦	V			weakH (5-10), semi-forcing Cl, D or Sp	2♥ NF relay; 2NT forcing relay; other natural forcing round ♥ raises NF	Artificial hand description 4		
2♥	V			weakSp (5-10), semi-forcing H	2♠ NF relay; 2NT forcing relay; other natural forcing round ♠ raises NF	Artificial hand description 5		
2♠				2Sp : Muiderberg (shows 5-5 when vulnerable) (5-10)	2NT forcing relay; 3 =P/C; 3♦: ♠ game trial; natural NF			
2NT				20(19)-21	Stayman, transfers, 3♠ showing minors	Artificial hand description 6		
3♣	7(6)			Sound preempt, except in 3rd position; in 1st position NV against vul	Suit Natural forcing; 4NT= Key cards BW			
3♦	7(6)			Sound preempt, except in 3rd position; in 1st position NV against vul	Suit Natural forcing; 4NT= Key cards BW			
3♥	7(6)				Suit Natural forcing; 4NT= Key cards BW			
3♠	7(6)				Suit Natural forcing; 4NT= Key cards BW			
3NT	V			Closed minor (no other value expected)	4,5♣=P/C; 4♦ Fg relay; 4M, natural	On 4♦, 4M, shows shortness, 4NT shortness minor		
4♣	v			7 or 8 solid ♥ (8 tricks)				
4♦	v			7 or 8 solid ♠ (8 tricks)				
4♥								
4♠								
4NT	v			Good minor 2 suiter				
							HIGH LEVEL BIDDING	
							Key cards Blackwood; Dopi, Splinter, Josephine, Lightner	