

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
- Good 2-level overcalls
- NT: Direct 15-18H, Reop Balance 10-12H
INT OVERCALL (2nd/4th Live; Responses; Reopening)
- Direct 15-18H
- Reopening 10-12H
JUMP OVERCALLS (Style; Responses; Unusual NT)
- Weak
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct: Michaels 2-suiters.
VS. NT (vs. Strong/Weak; Reopening;PH)
- 2♣ = majors, 2♦ = ♥, 2♥ = ♠, 2♠ = ♣, 2NT = minors, 3♣ = ♦
- X is M+m (vs strong) and opening values (vs weak)
Reopening: 2♣ = majors, 2NT = minors
X= M+m (vs strong) and opening values (vs weak)
, rest is nat
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
OVER OPPONENTS' TAKEOUT DOUBLE

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd / 5th	3rd / 5th	
NT	2nd / 4th	2nd / 4th	
Subseq	Attitude (small = encour)		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK(x), ask for attitude	AK(xx), ask for attitude	
King	AK(x) or KQ(x), count	Strong, ask for count	
Queen	QJ(x)	KQ(x), QJ(x)	
Jack	J10(x)	J10(x), KJ10(x), AJ10(x)	
10	3rd / 5th	2nd / 4th	
9	3rd / 5th	2nd / 4th	
Hi-X	3rd / 5th	2nd / 4th	
Lo-X	3rd / 5th	2nd / 4th	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Attitude (low = E)	Count (H-L = Even)	Attitude (low = E)
Suit 2	Count (H-L = Even)	Lavinthal	Count (H-L = Even)
3	Lavinthal		Lavinthal
1	Attitude (low = E)	Count (H-L = Even)	Lavinthal
NT 2	Count (H-L = Even)	Lavinthal	Count (H-L = Even)
3	Lavinthal		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			

EBL CONVENTION CARD	
CATEGORY:	Green
NCBO:	SPAIN – Women Pairs
PLAYERS:	De Lorenzo - Fernandez
2021 European – HOME	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
- Better minor	
- NT: 15 – 17	
- 5-card majors	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
- 2♦ (Multi)	
- 2♥/♠ (7-10 H, ♥/♠ and a minor)	
- 4♣/♦ = Namyats	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
PSYCHICS: Rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	11 -21H, better minor	2♣ = Natural GF, 2♦ = ♣ invitational	See notes	
1♦		3	4♥	11 -21H, better minor	2♦ = Natural GF, 3♣ = ♦ invitational	See notes	
1♥		5	4♦	11 – 21H	2NT = fit 10+, Drury (2Clubs)	See notes	
1♠		5	4♥	11 – 21H	2NT = fit 10+ ,Drury (2Clubs)	See notes	
INT			4♥	15 -17H	Stayman, Transfers, 2NT = Invitational	See notes	
2♣	X	0		Strong, indeterminate	2♦ = Waiting bid	See notes	
2♦	X	0	4♦	Multi (weak-M or strong-m or 24+ balanced)	2♥/♠ = p/c, 2ST = ask, 3♦ = Invitational in majors	See notes	
2♥	X	3		7–10H, ♥ and a minor	2ST = Strong ask, 3♣ = p/c, 3♦ = Invitational in ♥	See notes	
2♠	X	5		7–10H, ♠ and a minor	2ST = Strong ask, 3♣ = p/c, 3♦ = Invitational in ♠	See notes	
2NT				20-21H	Stayman, transfers, 3♠ = minors GF	See notes	
3♣		7		Preemptive			
3♦		7		Preemptive			
3♥		7		Preemptive			
3♠		7		Preemptive			
3NT	X			7-8 solid minor suit		See notes	
4♣	X	0		Namyats			
4♦	X	0		Namyats			
4♥				Preemptive			
4♠				Preemptive			
4NT							
5♣							
5♦							

HIGH LEVEL BIDDING

Opening bids

1♣	11 – 21H, 3+ ♣.
1♦	11 – 21H, 3+ ♦.
1♥/♠	11 – 21H, 5-card.
1NT	Balanced, 15 – 17H. May have 5M or 6m.
2♣	22+, indeterminate.
2♦	Multi (2-weak in a major OR 24+ bal OR strong in a minor).
2♥	5-5 in ♥ and a minor, 7 – 10H.
2♠	5-5 in ♠ and a minor, 7 – 10H.
2NT	Balanced, 20 – 21H.
3♣/♦/♥/♠	Preemptive.
3NT	7(8) solid minor suit.
4♣/4♦	7 or 8 suit with 0 or 1 loser in trumps. 3 or 4 total losers
4♥/4♠	Preemptive.

1. Leads, signals, discards

1.1 Leads against NT contracts

A (AKx):	Ask for attitude (low = encouraging)
K (Strong holding):	Ask for unblock or count. Exception: If dummy has void or singleton, then ask for attitude (low = encouraging)
Q (KQx or QJx):	Ask for attitude (low = encouraging)
J (J10x or KJ10x or AJ10x):	Ask for attitude (low = encouraging)
10 (109x or Q109 or K109x or A109x):	Ask for attitude (low = encouraging)
10 (109xx)	Ask for attitude (low = encouraging)
Second highest (10xxx or worse; xxx)	
Fourth highest (Jxxx or better; xxxxx)	
Second highest (Hxx)	

- If dummy wins with J or lower: Give count (high – low = even)
- At partner's suit, 2th & 4th.

1.2 Leads against suit contracts

A (AKx):	Ask for attitude (low = encouraging) Exception 1: Dummy has a singleton, Lavinthal. Exception 2: Dummy has Q, then COUNT
K (AKx or KQx):	Ask for count. Exception 1: Dummy has a singleton, Lavinthal. Exception 2: Dummy has A (not singleton) without the J, attitude. Exception 3: Dummy has Q, then COUNT
Q (QJx):	Ask for attitude (low = encouraging)
J (J10x):	Ask for attitude (low = encouraging)
10 (109x):	Ask for attitude (low = encouraging)
3rd & 5th	

- If dummy wins with J or lower: Give count (high – low = even)

1.3 Signals and discards against NT contracts

- Smith signal (both players) if it is necessary. -→HIGH ENC
- First discard = Lavinthal (middle card = no special interest)
- Rest of discards = Present count.
- Attacking or signaling, low = encouraging.

1.4 Signals and discards against suit contracts

- First discard = Attitude (low = encouraging, middle = no special interest)
- Rest of discards = Present count.
- Attacking or signaling, low = encouraging.

2. 1M opening

1♠ 11-21 H, 5+cards

- Without opponents overcall:

1♠	11-21 H, 5+cards
1♠ – 1NT	Not forcing. Then:
2NT	Any GF.
1♠ – 2x	Forcing up to 2NT or 3x.
1♠ – 2NT	INV or better 3+. Then:
3♣	12 + with ♣ shortness
3♦/♥	12 + with ♦/♥ shortness.
3♠	MIN
3NT	15 -19 balanced.
4♣/♦/♥	12 +, good 2-suiter.
4♠	13-14 w/o short
1♠ – 3♣/♦	Jump-fit, 10+ (then, 3♠ minimum)
1♠ – 3♥	WEAK IN H
1♠ – 3♠	WEAK 4+cards.
1♠ – 4♣/♦/♥	Splinter, usually 10 – 12.
1♠ – 4♠	WEAK 5+cards. (less than 10 PH)

1♠ – 2♣	(passed hand)	Drury-fit, invitational. Then:
2♠	No opening values.	
2♥	Natural	
2♦	Forcing, ambiguous	
Other below game	GF, slam interest	

- After double by opponents

1♠ – (X) – XX	10+, usually without fit, no GF
1♠ – (X) – 2♣/♦/♥	Negative free bid
1♠ – (X) – 2NT	10+ with fit
1♠ – (X) – 3♣/♦	Jump-fit, 10+ (then, 3♠ minimum)
1♠ – (X) – 3♥	WEAK in H
1♠ – (X) – 3♠	Barrage
1♠ – (X) – 4♣/♦/♥	Splinter

- After overcall by opponents. **Only splinter in opponent suit, rest is jump-fit or to play**

1♠ – (2x) – X	Take-out
1♠ – (2x) – 2y	Negative free bid
1♠ – (2x) – 3x	10+ with fit
1♠ – (2x) – 3y	Jump-fit, 10+
1♠ – (2x) – 4♥	To play

1♥ – (2♠) – 2NT LEBENSHOL

1♥ – (2♠) – pass-pass-X-pass-2NT

LEBENSHOL

- **Note: Only splinter in opponent suit, rest is jump-fit or to play**

1♣ – (2NT minors) – X	For penalties in at least one minor
1♣ – (2NT minors) – 3♣	♥ suit, 10+.
1♣ – (2NT minors) – 3♦	♠ support, 10+.
1♣ – (2NT minors) – 3♥	♥ suit, 6 – 9.
1♣ – (2NT minors) – 3♠	♠ support, 6 – 9
1♣ – (2♠ Michaels) – X	For penalties in at least one suit
1♣ – (2♠ Michaels) – 2NT	Lebenshol, transfer to 3♣. Then:
Pass	with clubs
3♦/♥	Natural weak
3♠	Weak support 5-9
3NT	To play, with stopper in ♥.
1♣ – (2♠ Michaels) – 3♣/♦	Natural, F1.
1♣ – (2♠ Michaels) – 3♥	GF with support.
1♣ – (2♠ Michaels) – 3♠	♠ Invitational
1♣ – (2♠ Michaels) – 3NT	To play, without stopper in ♥.

3. 1m opening

- 3rd suit forcing

1♣ – 1♠	
2♣ – 2♦/♥	Forcing one round

- 4th suit. GF when 4th suit is bid at 3-level, F1 when 4th suit is bid at 2-level (but GF if 4th suit bidder bids again).

1♣ – 1♦ – 1♥ – 1♠	F1, 4-cards ♠. (GF if responder bids again 3-level)
1♣ – 1♦ – 1♥ – 2♠	GF, no 4-cards ♠.

- Roudinescu

1♣ – 1♠ – 1NT – ??	2♣	Ask for min/max and 2/3 cards in ♠
	2♦/♥/♠	To play
	2NT	Transfer to 3♣
	3♣/♦/♥	GF, 5-5.
	3♠	GF, 6 cards.
1♣ – 1♠ – 1NT – 2♣ – 2x – 3♥		GF, 5-4
1♣ – 1♠ – 1NT – 2♣ – 2x – 2♠		Invitational with 6+ cards
1♣ – 1♠ – 1NT – 2♣ – 2♦ – 2♥		Invitational with 5-4.

- Check-back

1♣ – 1♠ – 2NT – 3♣ – ??	3♦	4-card ♥ and 3-card ♠
	3♥	4-card ♥ but no 3-card ♠
	3♠	3-card ♠ but no 4-card ♥
	3NT	No 4-card ♥ and no 3-card ♠

- Reverse minors

1♣ – 2♣ GF, 4+ clubs. Then:
 2♦/♥/♠ Not minimum, stopper in ♦/♥/♠ (not necessarily 4 cards)
 2NT Minimum, balanced.
 3♣ Minimum, unbalanced.
 3♦/♥/♠ Splinter, with 5+ clubs.
 1♣ – 2♦ **Invitational with ♣**
 1♣ – 3♣ Preemptive, 5+ clubs.

1♣ – (X) – ?? 2♣ 6 – 9, 4+ clubs.
 XX 10+, no 4 clubs.
 2NT **10+, 4+ ♣**
 3♣ Preemptive, 5+ clubs.

1♣ – (1x) – ?? 2♣ 6 – 9, 4+ clubs.
 2x 10+, 4+ clubs.
 2NT Natural
 3♣ Preemptive, 5+ clubs.

1♦ – 2♦ GF, 4+ diamonds. Then:
 2♥/♠/3♣ Not minimum, stopper in ♥/♠/♣ (not necessarily 4 cards).
 2NT Minimum, balanced.
 3♦ Minimum, unbalanced.
 3♥/♠/4♣ Splinter, with 5+ diamonds.
 1♦ – 3♣ **Invitational with ♦**
 1♦ – 3♦ Preemptive

1♦ – (X) – ?? 2♦ 6 – 9, 4+ diamonds.
 XX 10+, no 4 diamonds.
 2NT **10+, 4+ ♦**
 3♦ Preemptive, 5+ diamonds.

1♦ – (1x) – ?? 2♦ 6 – 9, 4+ diamonds.
 2x 10+, 4+ diamonds.
 2NT Natural
 3♦ Preemptive, 5+ diamonds.

4. 1NT opening

1NT Balanced, 15 – 17H. May have 5M or 6m

- Without opponents overall

1NT – 2♣ Stayman (3 possible answers). Then:
 2♦ – 2♥ 4-4 majors, weak
 2♥ – 2♠ 4-card, invitational
 2♦ – 4♣ Majors. Slam interest.
 2♦ – 4♦ Majors. No slam interest.

1NT – 2♦/♥	Transfer ♥/♠
1NT – 2♠/3♣	Transfer ♣/♦ (Weak or show GF bidding singleton later)
1NT – 2NT	Invitational
1NT – 3♦	GF, minors
1NT – 3♥/♠	GF, similar to 3-suiter, show singleton ♥/♠
1NT – 4♣	Transfer ♥ 6 cards
1NT – 4♦	Transfer ♠ 6 cards
1NT – 4♥/♠	To play
1NT – 4NT	Quantitative. Then: 5clubs/5D: Maximum. Slam acceptance. 4cards 6clubs/6D: Maximum. Slam acceptance. 5cards

To play or correct (6nt included)

- After overcall by opponents

1NT – (2♥) – ??	X = Take-out
	2♠ = Weak
	2NT = Lebenshol
	3m = GF, natural

5. 2♣ opening

- Usually 2♦ response (waiting bid; exception: bid 6+ good suit)

2♣ – 2♦ – 2NT	22 – 23H
2♣ – 2♦ – 2♥/♠/3♣/♦	21H+
2♣ – 2♦ – 3♥/♠	21H+, very good suit.
2♣ – 2♦ – 4♣	2-suiter ♣ and a major
2♣ – 2♦ – 4♦	2-suiter in both majors, To choose
2♣ – 2♦ – 4♥	2-suiter ♥ and
2♣ – 2♦ – 4♠	2-suiter ♠ and ♦
2♣ – 2♦ – 4NT	2-suiter in both minors

6. 2♦ opening

2♦ – 2♥/♠	Pass or correct
2♦ – 2NT	Ask, no GF (3♣ = ♥min, 3♦ = ♠min, 3♥ = ♠max, 3♠ = ♥max) then when response is max → GF
2♦ – 3♣	Natural, F1
2♦ – 3♦	Invitational at your major
2♦ – 3♥	Pass or correct
2♦ – 4♣	Bid your suit in transfer
2♦ – 4♦	Bid your suit
2♦ – 4♥/♠	Natural, to play
2♦ – 5♣/♦	Natural, to play
2♦ – (X) – Pass	Prefer to play 2♦ X than 2M X.

7. 2M opening

2♥ – 2♠	Natural, F1
2♥/♠ – 2NT	Ask, no GF (3♣ = ♣min, 3♦ = ♦min, 3♥ = ♣max, 3♠ = ♦max) then when response is max → GF
2♥/♠ – 3♣	Pass or correct
2♥/♠ – 3♦	Invitational at your major
2♥/♠ – 4♣	Pass or correct
2♥/♠ – 4♥/♠	Natural, to play
2♥/♠ – 4NT	Bid your minor
2♥/♠ – 5♣/♦	Natural, to play

8. 2NT opening

3♣	Stayman (3♦ = no majors)
2NT – 3♣ – 3♦ – 3♥	Smolen (4 in ♥ and 5 in ♠)
2NT – 3♣ – 3♦ – 3♠	Smolen (4 in ♠ and 5 in ♥)
3♦	Transfer (3♥ = Fit, 3NT = no fit)
3♥	Transfer (3♠ = Fit, 3NT = no fit)
3♠	Minors, slam try (FG at least)
- 3♠ menores (4-4 OR BETTER)	
3st	no tengo menor 4to
4♣	4+ cartas
4♦	4+ cartas
4♥	dobleton en ♥ 3244. Then 4rkc
4♠	dobleton en ♠ 2344. Then 4rkc
4♣/4♦	Natural slam try (4NT = No interest)
5♣/5♦	to play

9. 3NT opening

7 or 8 solid minor suit

3NT – 4♣/5♣/6♣/7♣/	Pass or correct
3NT – 4♦	Ask for shortness
4♥/♠	short in ♥/♠ then
5♣/6♣/7♣	= to pass or correct
4NT	short in other minor
5♣/6♣/7♣	= to pass or correct
5♣/5D	no shortness, this is my suit (7222)
3NT – 4NT	Ask for number of cards in solid minor (5♣ = 7, 5♦ = 8)
5♦ (after 5♣)/6♣/7♣	= to pass or correct

10. 4♣/4♦ opening

Namyats: 7 or 8 suit with 0 or 1 loser in trumps. 3 or 4 total losers.

4♣ – 4♥	Stop
4♣ – 4♦	Slam try, with 2+ kc, asking for 1-round controls (4♥ = ♦, 4♠ = ♠, 5♣/♦ = ♣/♦, 4NT = no 1-round control).
4♣ – 4NT	5-kc Blackwood
4♦ – 4♠	Stop
4♦ – 4♥	Slam try, with 2+ kc, asking for 1-round controls (4♠ = ♥, 5♣/♦/♥ = ♣/♦/♥, 4NT = no 1-round control).
4♦ – 4NT	5-kc Blackwood

11. Special overcalls

NON-LEAPING MICHAEL

(3♥) – ??	4♣ - ♣ and ♠ 4♦ – ♦ and ♠ 4♥ Minors 4NT 4-KC Blackwood 3 Spades/ 3NT Natural.
(3♠) – ??	4♣ - ♣ and ♥ 4♦ – ♦ and ♥ 4♠ Minors 4NT 4-KC Blackwood 4♥ / 3NT Natural.
(3♣)-??	4♣ MAJORS 4♦—♦ and 1Major (then bid S is encourag in H) 3♦ /3♥/3♠/3NT natural 4♥/4♠ natural 4NT 4-KC Blackwood
(3♦)-??	4♦ -- MAJORS 4♣—♣ and 1Major (then bid S is encourag in H) 3♥/3♠/3NTS natural 4♥/4♠ natural 4NT4-KC Blackwood
(4♥) – ??	4NT Minors. X takeout
(4♠) – ??	4NT Any 2-suiter.

12. Other agreements

- To pass an opponent XX at 1-level means “Choose your best suit”; to pass an opponent XX at 2-level (or above) means “I want to play this contract XX”.

MICHAELS :

NON VUL: 2-suiters bid are “weak” (8 – 11H) or “strong” (17H+). With a 12 – 16H hand we try to bid our suits. (1TR-2TR/1D-2D/ 1TR(D) 2ST Cor +minor (not S+minor available)). **Then, from the michaels side, if X is the strong hand. If bid suit is the weak hand**

VUL: 12+. When 17+ we X later, if we can, to show the strength

- After our 1NT or 2NT (natural) overcalls, we continue with Stayman (♣) and transfers
- After (1m) – Pass – (1M), we bid 2M as natural (6 good cards, opening values).
- After (1x) – Pass – (1y), we bid 1NT as natural (balanced, 16 – 18H). Then we continue ALL NATURAL
- After (1x) – Pass – Pass we bid 1NT as natural (balanced, 10 – 14H). Then we continue ALL NATURAL (5Cards suits)
- After Pass – Pass – Pass – 2H/2S natural 6 cards 12-14 H
- After (1x) – Pass – Pass – 2NT Balanced 17-19 H
- **Lebenshol after 2-weak (1-suiter or 2-suiter):**

(2♠) – X – (P) – 3♠	12+, 4 in ♥, without stopper
(2♠) – X – (P) – 3♣/♦/♥	8-11H, 4+ cards, natural
(2♠) – X – (P) – 3NT	12-15, without stopper
(2♠) – X – (P) – 4NT	Invitative 6NT, with stopper
(2♠) – X – (P) – 2NT – (P) – 3♣ – (P) – 3♠	12+, 4 in ♥, with stopper
(2♠) – X – (P) – 2NT – (P) – 3♣ – (P) – P/3♦/♥	0-7, 4+ cards, natural
(2♠) – X – (P) – 2NT – (P) – 3♣ – (P) – 3NT	12-15, with stopper

BLACKWOOD 5kc 14(5c)/30(5d) (5H/S is 2/5)

- A jump 5NT bid is “Choose a slam”; a non-jump 5NT bid is 41-30 5-card **Blackwood** if 4NT was not used as Blackwood (opponents preemptive or we cue-bid at 5-level – usually with a void).
- After 5-card 4NT Blackwood (special responses: 5NT = ~~2~~ Aces Even number of Aces and void; 6x = 1 Ace Odd number Aces and void in x), 5NT is specific King asking: 6 trump suit = 0, 6NT = 3, Other = First king (if partner wants another King to bid 7, he bids that suit).
- After 5-card 4NT Blackwood, next available bid is Q-trump asking: trump suit = No, Other = Yes, and same meaning as specific kings response (exception: 5NT = Queen but no side Kings).

EXCLUSIVE BLACKWOOD

At 5 level- normally double jump. Only clear situations.

Special care from asking side in response not overbid final contract

1st available bid 0

2nd available bid 1

3rd available bid 2

D0P1- R0P1

D 0, even number of key cards

P odd number of key cards

R 0, even number of key cards

P odd number of key cards

Defense against Multi

Double	Takeout in ♠.
2♥/2♠	Natural
2NT	Balanced 16-18(19) with stopper in both majors
3x	Natural
4♥/4♠	Natural
4NT	Minors
Pass and double	Take out

NT DEFENSE

- Our overcalls over “strong” NT (14 minimum or better)

In 2nd position: X is M+m, 2♣ majors, 2NT minors, rest is transfer.

In 4th position: X is M+m, 2♣ majors, 2NT minors, rest is natural

- Our overcalls over “weak” NT (13 max or worse)

In 2nd: X is better than his NT, 2♣ majors, 2NT minors, rest is transfer.

4th position: X is better than his NT, 2♣ majors, 2NT minors, rest is natural.