

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1 level: wide ranging; change of suit F1 from UPH; raises = PRE;
Cue bid usually 3+supp. Jump cue bid = Mixed Raise
(1m) 1M (P/2m) 2NT = 10+, 4+supp. (bid) 2m (bid) 2NT = NAT;
New suit: single jump = FIT, double jump = SPL, but 4♥/♠
are to play. 2 level = fairly sound, & change of suit is F1.
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd & 3 rd = 15-18. Responses as for 1NT opening.
4 th = 11-14. Responses as for 1NT opening.
Sandwich 1NT 15-18. New suit responses are NAT, NF
JUMP OVERCALLS (Style; Responses; Unusual NT)
WJO. Responses: 2N = relay; cue= ASK for stopper; new suit F1.
2NT = 5-5 in lowest 2 unbid suits; wide range. (short ♣) 2N = mm.
Reopening jump in suit = intermediate.
Reopening 2NT in 4 th = 19-21. Responses as for 2NT opener.
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Michaels: (1m) 2m = MM; (1M) 2M = OM+m. Typically 10+.
Responses: Suits = NAT; 2NT = relay. (short ♣) 2♦ = MM.
(short ♣) 2♣ = NAT ♣ suit. Jump cue = ASK for stopper.
VS. NT (vs. Strong/Weak; Reopening; PH)
Double = points (upper range of their NT); 2♣ = MM; 2♦ = 6+ M;
2♥/♠ = 5M and 4+m; 2NT = EITHER mm OR FG 2-suiter;
3m = NAT, CONST. 3M = PRE/distributional
PH bidding: X = MM or mm. Suit = NAT.
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X = take out; NT = natural; jump O/C = STR.
(2y) 2N=16-18, BAL. (2y) 3y=ASK for stopper. (2♦) 4♦=MM, FG.
(2M) 4m=5m+5OM, FG. (2M) 4N=mm FG. (2M) 4M=mm S INV
After (2x) X (P) 2N = LEB (slow) (after WK 2 / Lucas / Multi).
(Multi 2♦) X = 13-15 or 19+; 2N = 16-18, BAL; suits = NAT,
Jump O/C = STR; (3m) 4m = MM. (3M) 4N = mm. (4x) 4N = TPTP.
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
STR 1♣, X = MM, 1NT = mm, WJO, suits (incl 2♣) = NAT,
2N = 5M + 5m, good hand, Responses: 3♣/♦/♥ = P/C
Precision 1♦, suits NAT; WJO; 1NT = 15-18; 2♦ = MM;
2N = 5♣+5♥. After (1♦) bid (any) 2♦ = 10+, 3+supp.
OVER OPPONENTS' TAKEOUT DOUBLE
1m (X) XX = INV m raise, bids NAT F1, jump bid = fit
1M (X) XX = 7+ scattered values, exactly 2supp.
1M (X) TRF from 1N, jump OM=7-9, 4supp; 2NT=10+, 4supp.
Otherwise fit jumps. 1M (X) 3M & higher are as without the X.

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3 rd from Hxxx(xx)/ Low=odd	same	
NT	4th from honour	same	
Subseq	Attitude	Attitude	
Other: vs SUITS from bad suits we lead lowest from odd, and highest			
affordable from even. vs NT - highest affordable from all poor suits.			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AK+	AK+ AKJ+	
King	KQ+, AK+	KQJ+, KQ109+, AKJ10+	
Queen	QJ+	QJ+, KQ+	
Jack	Jx, J10+	Jx, J10+, KQJ+, QJ+	
10	KJ10+, 109+, 10x	AJ10+, KJ10+, 109+, 10x	
9	K109+, Q109+, 9x	A109+, K109+, Q109+, 98+	
Hi-X	Sx,,SSxx, SSxxxx	Sx, SSx(+)	
Lo-X	xxS, xxxS, HxSx, HxxxS	HxS, HxxS(+)	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Rev Distribution	Rev Distribution	Rev attitude
Suit 2	Suit preference	Suit preference	Distribution
3	Rev Att if A/Q/J	--	Suit preference
1	Rev Distribution	Rev Distribution	Rev attitude
NT 2	Suit preference	Suit preference	Distribution
3	Rev Att if A/Q/J	--	Suit preference
Signals (including Trumps):			
Reverse attitude: low = encouraging. Reverse distribution: high-low = odd			
Trump signals = SP overtones if affordable.			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light with good distribution. ELC of ♣ to ♦. 2NT is often scramble.			
(1x) O/C (2/3x) X = T/O. (1x) O/C (X) XX =Ax, Kx, A supp for O/C.			
Reopening X may be stretched.			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative doubles through to 4♥. Responsive through to 3♠.			
X of artificial bid <u>usually</u> shows that suit, exception being that			
X of Bergen raise from: UPH = T/O of opener's suit; & form PH = that suit			
G/T X where we've agreed suit & no space for other G/T.			
(SPL) X = lead higher non-trump suit.			
SUPP X & XX below two of RESP's suit (♦, ♥, and ♠).			
1NT (X) XX – where X = PEN then XX = PUP > 2♣ for P/C.			

W B F CONVENTION CARD	
CATEGORY: GREEN	(6 March 2022)
NCBO: SCOTLAND	
PLAYERS: Julia Palmer & Fiona Greenwood	
SBU 12357	SBU 11840
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
Natural, 5 card majors, 3+ card minors	
1NT (14)15-17.	
2 over 1 GF (except 1♦-2♣-2♦).	
2♣ opener strong, GF (unless O rebids 2NT).	
2♥/♠ = natural, 5-9 HCP, in 1 st , 2 nd , 3 rd , Intermediate 4 th .	
1m-1N = 6-10, NF. 1M-1N = 6-12, NF.	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Non-promissory Stayman over 1NT.	
3N = 4 level PRE in one M.	
RAISING MAJORS:	
1♥-2♠ = (10)11-12, 3supp; 1♥-2NT = 4+supp, GF;	
1♥-3♣ = 10-11, 4+supp; 3♦ = 7-9, 4+supp; 3♥ = 0-6, 4supp;	
1♥-3♠ = 10-11, 4+supp, unspecified SPL, 3N ASK (♣/♦/♥);	
1♥-3NT=12-15, 4+supp ♠SPL; 1♥-4♣ =12-15, 4+supp ♠SPL	
1♥-4♦ = 12-13, 4+supp ♦SPL	
Similar steps for 1♠ opener, exc 1♠-3♣ = (10)11-12, 3supp;	
1♠-2NT = 4+supp, GF; 1♠-3♦ = 10-11, 4+supp; etc	
1♠-3NT = 10-11, unspecified SPL, 4+supp 4♣ ASK, (♣/♦/♥);	
1♠-4♣ =12-15, 4+supp ♠SPL; 1♠-4♦=12-15, 4+supp ♦SPL;	
1♠-4♥ = 12-13, 4+supp ♥SPL.	
1m (1♥) 1♠ = 0-3♠. 1m (1♥) X = 4-5♠. 1m (1♥) 2♥ = 6+♠,	
wide ranging; 1m (1M) 2♠ = INV+ m.	
1♥ (1♠) 2♠ = 10+, 3supp; 2NT = 10+, 4+supp.	
(1♥) 1♠ (P/2♥) 2NT = 10+, 4+supp	
1♥ (X) 2♠, and 1♠ (X) 3♥ = 7-9, 4+supp.	
1M (X) XX = 7+ scattered values, exactly 2supp.	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES	
If opener or O/C-er shows a single suiter at 2 level,	
eg 1♠-1M-2♣ OR (1x) 2m (P), now 2NT= F1 RELAY	
PSYCHICS: Rare	

OPEN	ART	MIN	NEGX	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4♥	NAT, (9)10+, 33mm open 1♣. 43 mm open longer. 44 mm tend to open 1♦	1♣-1M often bypasses ♦ unless GF values; 1m-2m = (4m 11+, OR 5+m 10+); 3m = (5+m 5-9, PRE, NF); 1NT=6-10; 2NT=11-12 BAL, no 4M; 3NT = 13-15, BAL, no 4M; 1♣-2♦/♥/♠ = STR JS. 1♣-3♦/♥/♠ = 6+supp & SPL.	1m-1x-1NT=(11)12-14(offshape15). 2way CB. 2♣ = PUP 2♦, then bids INV, EXCEPT 2♣-2♦-3♣ = to play; 2♦ GF CB (but NAT by PH); 1m-1x-2NT=18-19; 1♣ - 1x-2NT - 3♣ = one way CB.	IN COMP: 1m (1M) 2♣ = INV m raise; 1m (bid) 2m = limit raise. 1m (1♥) 2♥ = 6+♠ (wide ranging). PH: INV m raises on by PH, except in COMP; New suit = NF; Fit Jumps = CONST. 2NT = 11;
1♦		3	4♥	NAT (9)10+. 1♦ is 4+ cards unless 4432	As for 1♣, but 1♦ - 1NT = 6-10, 1♦-2♣ = 11+. 1♦-3♣ = STR JS.	As for 1♣. NB 1♦-2♣ -2♦ is only 2/1 sequence that is <u>NOT</u> GF.	As for 1♣
1♥		5	4♥	NAT, (9)10+	1NT up to non fitting 12 HCP. 1NT is NF. All NAT 2 over 1 responses from UPH are GF. 2♣ = (10)11-12, 3supp; 2NT = 4supp, GF; 3♣=10- 11, 4supp, 3♦=7-9, 4+supp, 3♥ = 0-6, 4+supp; 3♠ = 10-11, unspecified SPL, 3N ASK (♣/♦/♠); 3N = 12- 15 ♠SPL; 4♣ = 12-15 ♣SPL; 4♦ = 12-13 ♦SPL	1♥-1♣-2♣ & 1♥-1NT-2♣ = NAT <u>OR</u> any 16+ & GF if RESP has 8+. After 1♥-2♣/♦ then 2♥ = 5+ ♥, denies other bids; 2N = 12-14 OR 18-19 BAL; 3♥ = 11-15, solid 6+ suit, max 4 CTRL; 4♥ = 11-15, 7+ suit, not solid suit, max 4 CTRL. All reverses show extras, and 1♥-1NT- 2♣ = GF.	<u>AFTER 1♥(X) >>> XX=7+, 2supp; 1♠ = NAT;</u> 1NT/2♣=TRF to ♣/♦; 2♦=7+ 3supp; 2♥=3-6, 3supp; 2♠=7-9, 4supp. <u>PH: 2♣=9+, 3supp; 2♦=8+, 4supp; ♠=4 supp, SPL,</u> 2NT ASK (♣/♦/♠); 2NT/3♦/♠ = fit jump in ♣/♦/♠; 3♣ = 4 supp, VOID, 3N ASK (♣/♦/♠). 4SF by PH = CONST raise in O's 2 nd suit.
1♠		5	4♥	NAT, (9)10+	As for 1♥, except: 3♣ = (10)11-12, 3supp; 2NT = 4supp, GF; 3♦ = 10-11, 4supp, etc; 3N = 10-11, SPL, 4♣ ASK (♣/♦/♥); 4♣/♦ = 12-15, ♣/♦, SPL; 4♥ = 12-13 ♥SPL.	As for 1♥	As for 1♥ EXCEPT: 1♠ (X) 3♥ = 4supp ♠, 7-9. PH AS ABOVE, EXCEPT 2NT=4+supp, & SPL, 3♣ ASK (♣/♦/♥); 3NT=4+supp +VOID, 4♣ ASK (♣/♦/♥).
1NT				(14)15-17 BAL, May include 5M or 6m. (Singleton poss, rare)	2♣ = asks for M, 3M now other M; 4-suit TRF; 3♠=54+ mm GF; 3♦=55MM GF; 3M=SPL, 4OM, GF; 4♣=Ace Asking; 4♦/♥=TRF to ♥/♠	Break TRF to M with non min, 4+supp; 3M = non max. 2NT = MAX. Retransfers. Completion TRF to m <u>denies</u> Qxx, Jxxx or better.	After 2X o/c, 2NT+= TRFs showing INV+. Where 1N (X) = PEN then: XX PUP to 2♣ for P/C; 2x = 4x+4 of higher suit; 3x=PRE.
2♣	√		4♥	STR, usually FG 22+ HCP if BAL	RESP is required to PUP to 2♦ on almost all hands, EXCEPT 2♣-2NT = 8-10 with lead value, ie 2 or 3 unprotected Kings);	2♣-2♦-2♠/3♠/3♦ = NAT. 2♣-2♦-2♥ = PUP to 2♣ (unless WK Kokish breakout); 2♣-2♦-2♥-2♠-3♥/new suit = ♥ single suiter/♥ & 2 nd suit; 2♣-2♦-2♥-2♠-3NT= 6+♥ & controls side suits. 2♣-2♦-3M = 4M & 5+ diamonds, pure.	As UPH in comp, 2♣ (X) XX & 2♣ (bid) X = 0-4; 2♣ (X/bid) bid = 5+HCP, 5+ suit (eg QJTxx or better), CONST; 2♣ (X/bid) P = 5+HCP, denies "good" 5+ card suit, CONST.
2♦		(5)6		5-9 HCP. In 4 th 2♦ = 11-15 HCP	2NT=RELAY; New from UPH, NAT, F1; 3NT= NAT; 4NT=KCB; Jumps=SPL, <u>except</u> 4♥/♠ to play.	2♦-2NT is RELAY. 3♦ = MIN; new suit = MAX + H(x)(x) in suit bid; 3NT = AKQxxx.	As UPH. AFTER 2♦ (X) XX = Good hand, SPL ♦, PEN interest. Otherwise as without X.
2♥/♠		(5)6		5-9 HCP. In 4 th 2M = 11-15 HCP	[As for 2♦]. 2♥-3♠/4♠/4♦ = SPL; Jumps = SPL, <u>except</u> 4♥ & 4♠ which are to play.	[As for 2♦]. 2M-2NT-4m = Good suit, m SPL. 2M-2NT-4M = Good suit, with SPL in OM.	As UPH. 2♥ (X) then 2♣, NAT, F1, XX = 11+, 2supp; 2N/2♣=TRF to ♣/♦; 3♦=13+, 3+supp, INV,
2NT				20-21 BAL, may include 5M, 6m or singleton honour.	3♣ = asks for M, 3D- 3M shows other Major; 3♦/♥ = TRF; 3♠ = m suit STAY; 3N = NAT; 4x bids = "two under" slam INV; 5m=to play.	2NT-TRF-3NT = AKx, AQx, KQx supp; 2NT-3♦-3♥-3♠ = 5-5 slam try; 2NT-3♥-3♠-4♥ = 5-5 to play in best game.	As UPH.
3♣/♦		(6)7		NAT, PRE. 5-9 HCP	New F1; raises PRE; game bids to play; 4NT=KCB.		Change of suit from PH is NF.
3♥/♠		(6)7		NAT, PRE. 5-9 HCP	New= F1, game to play; 4m= cue: KCB B.		As above
3NT	√			Single M. Good suit. PRE wishing to TRF	4♣ = TRF to suit below O's M; 4♦ = shortage ask; 4♥ = P/C; 4♠ = to play.	HIGH LEVEL BIDDING	
4♣/♦		(6)7		NAT, PRE.	4M = NAT, to play; 4NT = KCB.	Cue style: cue bid first and second round controls equally (up the line). KCB 1430, 5NT=EVEN w/void, 6C=ODD w/void. After 1430 response: next non trump suit is Q ask; 5NT is grand slam try, but 6x is specific king; and 6new asks for 3 rd round control for grand.	
4♥/♠		(6)7		NAT, PRE.	New suit asks for control in suit above; 4NT=KCB.	D0P1 & R0P1 over opposition 5m bids. D0P1/R0P1 also after 1N (P) 4C* (X) OR 1N (P) 4C* (bid). DOPE (X = Odd, P = Even) over opposition bids of 5♥ or more.	
4NT				ASK for specific aces	5♣=0; 5♦/5♥/5♠/6♣ = ace in bid suit; then C-R-Odd 5N = 2 same colour, 6♦ = 2 same rank, 6♥ = 2 m+M	If our cue bid is doubled then XX shows 1 st round control, pass denies.	
5♣/♦		(7)8		NAT, PRE.		1NT-4♣ asks for no. of aces; 4♦=0, 4♥=1, 4♠=2, 4N=3. After reply 4M/4N, 5m (incl 5♣) = to play. 5N = K ask.	
5♥/♠		8		STR, highly DISTRIB	Bid 6 with A or K of trump.		

PLAYERS: Julia Palmer (SBU 12357) & Fiona Greenwood (SBU 11840) SCOTLAND