


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS			EBL Convention Card 
OVERCALLS(Style; Responses; 1/2level; Reopening)		OPENING LEADS STYLE			
Natural style		Lead	in Partner's Suit		
Natural responses	Suit	1st, 3rd, 5th, internal sequence	1st, 3rd, 5th, internal sequence		
Cue=12+ with fit or any FG	NT	1st, 2nd, 4th with att	1st, 3rd, 5th		
Jump cue=fit, 4+cards support, splinter	Subseq	Usually attitude			
New suit=NF	Other:				
1NT OVERCALL (2nd/4th Live; Responses; Reopening)		LEADS			SYSTEM SUMMARY
15-18, system on	Lead	Vs. Suit	Vs. NT		GENERAL APPROACH AND STYLE
10-14 on reopening if 1m opening, system on	Ace	A, Ax, Akx	A, Ax, Akx ask for att		2 over 1
10-16 on reopening if 1M opening, system on	King	AK, K, Kx, KQx	AKJT, KQT9, KQJx, power lead		2♠: strong > 22-23 if bal, 17+ with long and solid suit
	Queen	Q, Qx, QJx	Q, Qx, QJx, KQx		2♦: FG, any distribution
	Jack	J, Jx, JTx, HJT	J, Jx, JTx		2♥/♣: weak, 6/7 cards, limited 11HCP
	10	HT9 T, Tx, T9x	Promising (H109 or HJ10)		
JUMP OVERCALLS(Style; Responses; Unusual NT)		9	9, 9x,	9, 9x, 9xx, T9xx	1NT Openings: 1NT: 15-17; 2NT: 20-21; 3NT: gambling
1♠-2NT=♦+♥; 1♠-3♠=♦+♠; 1♠-2♦=Majors; 1♦-2NT=♠+♥; 1♦-2♦=♠+♠	Hi-x	from even	xxx, or xx		2 OVER 1 Responses GF except rebid
1♦-3♠=Majors; 1♥-2NT=minors; 1♥-2♥=♠+♠; 1♥-3♠=♦+♠;	Lo-x	from odd	Hxxx		SPECIAL BIDS THAT MAY REQUIRE DEFENCE
1♠-2NT=minors; 1♠-2♦=♠+♥; 1♠-3♠=♦+♥					Inverted minors, forcing until 2NT
Reopening: constructive hands	SIGNALS IN ORDER OF PRIORITY				Invitational and FG checkback(2way checkback)
DIRECT and JUMP CUE BIDS (Style; Responses; Reopening)		Partner's Lead	Declarer's Lead	Discarding	3♠ over 1M is 7-9 4+M, 3red over 1♠ is inv with 6(good suit), 3♦ over 1♥ inv with 6(good suit)
	Suit: 1st	Low=encouraging	Hi=odd	Low=encouraging	Ghestem
	2nd	Low=even	SP	Hi-low=odd	Kickback blackwood. Exclusion blackwood
	3rd	SP		SP	Walsh over 1♠, we bypass 4+♦ with 11 or less if we have 1+ 4 card M
	NT: 1st	Low=encouraging	Hi=odd	Low=encouraging	Rubensohl, transfer lebenshol
VS. NT(vs. Strong/Weak; Reopening;PH)		2nd	Low=even	SP	
Over strong NT:Multilandy>2♠=Majors; 2♦=one Major; 2♥/♠=♥/♠+minor;	3rd	SP		SP	
2st=minors; X= 16+	Signals (including Trumps):				
Over weak NT:Multilandy; X=14+					
Reopening: 2♠=Majors; 2st=minors; others=natural; X= 5m+4M					
		TAKEOUT DOUBLES(Style;Responses;Reopening)			
VS.PREEMPTS(Doubles; Cue-bids; Jumps; NT bids)		Natural TO with standard distribution for normal hands or any 18+HCP			
X=takeout	Reopening TO=8+HCP				
VS. ARTIFICIAL STRONG OPENINGS		SPECIAL,ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			SPECIAL FORCING PASS SEQUENCES
1♠ strong: X=♠; 1X=natural; 1st=Majors or minors; 2♠=♠+♠or♦+♥;	Negative and competitive doubles until 4♦			Pass in competition when opps interfere on FG actions	
2♦=♠+♦or♦+♠	Support doubles and redoubles			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
2♠ strong: X=♠; 2X=natural; 2st=Majors or minors; 3♠=♠+♠or♦+♥;				Psychics: very rare	
3♦=♠+♦or♦+♠					
OVER OPPONENTS' TAKE OUT DOUBLE					
1M-X-1NT until 2M-1 transfers direct raise=weak					
1x-X-2st=4+cards,10+pts					
new suit=F1					

OPEN	TICK IF ART	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING	
1♣		3	4♥	11-20 HCP	we bypass 4+ ♠ with less than 11 with 1+ 4 card M inverted minors forcing until 2NT	1♣-1♥-1NT=may have 4♣ 2way checkback over 1NT (note1) Checkback over 2NT (note 2)		
1♦		3		11-20 HCP	inverted minors (note3)	1♦-1♥-1NT=may have 4♣ 2way checkback over 1NT Checkback over 2NT relay after 2 level M fit (note4)		
1♥/♠		5		11-20 HCP	3♣=7-9 4+M 3red over 1♣ inv with 6 good suit 3♦ over 1♥ inv with 6 good suit 2NT= 10+ 4+M	Gazzilli (note5) Short and long trials (note6) 3♣= any min 3♦ and higher FLMH max	Drury	
1NT				15-17	stayman (note8), transfers, 2♣=stayman for minors, smolen, 4♣=Majors, 4♦/♥=transfers w/o slam interest, 4♠=blackwood		Rubensohl after overcall over 1NT (note9)	
2♣	ü			Undefined strong hand. If bal = 22-23; one suit hand = 4/5 losers	2♦=waiting bid; other suit=5+cards with minimum 2 honours	After 2NT > system on		
2♦	ü			Game forcing, any distribution	2♥=maximum 1king; 2♣=2IC (1 ace or 2 kings); 2NT=3+IC balanced; 3X=3+IC, 5+cards	After 2NT > system on		
2♥/♠		6(5)		5-11 HCP	2NT=Relay; 3x = nat, 3♣/4x = splinter			
2NT				20-21, may have 5M	Stayman; transfers; 3♣=minor asking; 4m=blackwood			
3♣/♦/♥/♠		7(6)		preemptive	New suit=F1;			
							High Level Bidding	
3NT	ü			7 solid minor	4/5♣=pass or correct;	Kickback blackwood; Exclusion Blackwood;		
4♣/♦/♥/♠		8(7)		preemptive		anti-controls when p denies a previous control=control on suit deny by p, no control on suit named Opp overcall after BW: DBL=0or3, pass=1or4, next step=2 w/o the Q, 2nd step=2 with Q		
4NT	ü			Minor 2 suits				
5♣/♦/♥/♠		8+		preemptive				

<p>NOTE 1</p> <p>TWO WAY CHECKBACK</p>	<p>1m - 1M 1NT - 2♣ = asks for 2♣. May be sign off in ♠ or any invitational hand</p> <p>1m - 1M 1NT - 2♦ = FG, asks attitude for majors. Other minor=3-4 in majors</p> <p>1m - 1M 1NT - 2NT = asks for 3♣. Sign off in ♣ or FG with a shortness</p>
<p>NOTE 2</p> <p>CHECKBACK OVER 2NT</p>	<p>1m - 1M 2NT - 3♣ 3♣=3-4 in majors</p>
<p>NOTE 3</p> <p>INVERTED MINORS</p>	<p>1m - 2m = not FG, invitational or more</p> <p>1m - o/m jump = 8-10</p> <p>1m - 3m = preemptive, limited to 7HCP</p>
<p>NOTE 4</p> <p>RELAY AFTER 2 LEVEL MAJOR FIT</p>	<p>1m - 1♥ 2♥ - 2♣ = asks for distribution and strength 2NT=min. Bal; 3NT=max. Bal; others=max. Control; 3♥=minimum unbal.</p> <p>1m - 1♠ 2♠ - 2NT = asks for distribution and strength 3♠=min bal or max and ♣ control; 3NT=max bal; others=max control; 3♣=minimum unbal.</p>
<p>NOTE 5</p> <p>GAZZILLI</p>	<p>Any strong hand (16+) by opener After 1NT, 2♣: May be a natural bid, any balanced hand or any strong hand. After 2♣, 2♦ by responder=9+HCP</p>
<p>NOTE 6</p> <p>SHORT AND LONG TRIALS</p>	<p>1♥ - 2♥ 2♣=any shortness - 2NT=asks</p> <p>1♠ - 2♠ 2NT=any shortness - 3♣=asks</p> <p>Other new suit over support = long trial (1♥-2♥-2NT (long trial in ♠))</p>
<p>NOTE 7</p> <p>1M -2NT</p>	<p>inv+ 4+M 3♣= any min 11-14-->3♦ ask FLMH after 3♦ and higher FLMH 15+</p>
<p>NOTE 8</p> <p>STAYMAN AND TRANSFERS AFTER 1NT OPENING</p>	<p>Stayman After 1NT-2♣-2♦ - 3♣: asks for minors and 3M - 3♦: shows a major shortness - 3M: smolen After 1NT-2♣-2M - 3♣: asks for minors - 3♦: shows major fit and asks controls</p> <p>Transfer for majors 1NT - 2♦ 2♥ - 2♣=5-5 major, slam try</p> <p>1NT - 2♥ 2♠ - 3♥=5-5 major, invitational</p> <p>1NT - 4♣=5-5 major, no slam interest 1NT - 4♦/♥=transfer to ♥/♠, no slam interest 1NT - 4♠=blackwood</p> <p>Transfer for minors 1NT - 2♣=asks for 4 card minor 1NT - 2NT=asks for 3♣, maybe sign off in ♣ or FG with one minor suit and any shortness 1NT - 3♣=sign off in ♣ or slam try in ♦ 1NT - 3♦=slam try in ♥ 1NT - 3♥=slam try in ♠ 1NT - 3♠=slam try in ♣</p>
<p>NOTE 9</p> <p>RUBENSOHL AFTER OVERCALL OVER 1NT</p>	<p>1NT - (2X) - until 2♣ natural non-forcing 1NT - (2X) - 2NT=transfer to ♣ 1NT - (2X) - 3♣=transfer to ♦ 1NT - (2X) - 3♦=transfer to ♥ 1NT - (2X) - 3♥=transfer to ♠ 1NT - (2X) - 3♠=help 1NT - (2X) - 3Y=transfer to X=stayman</p>